

Thin Shells & Curvature-Based Energy

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Thin shells and thin plates

Thin, flexible objects

Shells are naturally *curved*

Plates are naturally *flat*



Related work

Researchers in the graphics community:

- Terzopoulos, Bridson, Breen, etc.
 - ad-hoc models for cloth
- Bobenko & Suris, Pai
 - discrete models of elastic curves



[Choi and Ko

Euler's elastica

Early formulation of elastic curves



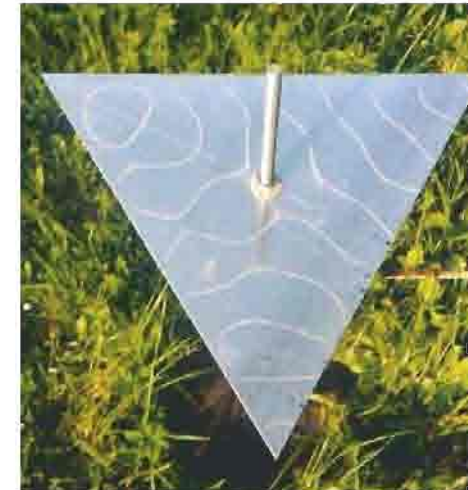
$$E^{\text{bend}} = \int_0^l \kappa(s)^2 ds$$

Bernoulli began generalization to surfaces

Chladni's vibrating plates



Plate vibrated by
violin bow
Sand settles on
nodal curves



Chladni's vibrating plates

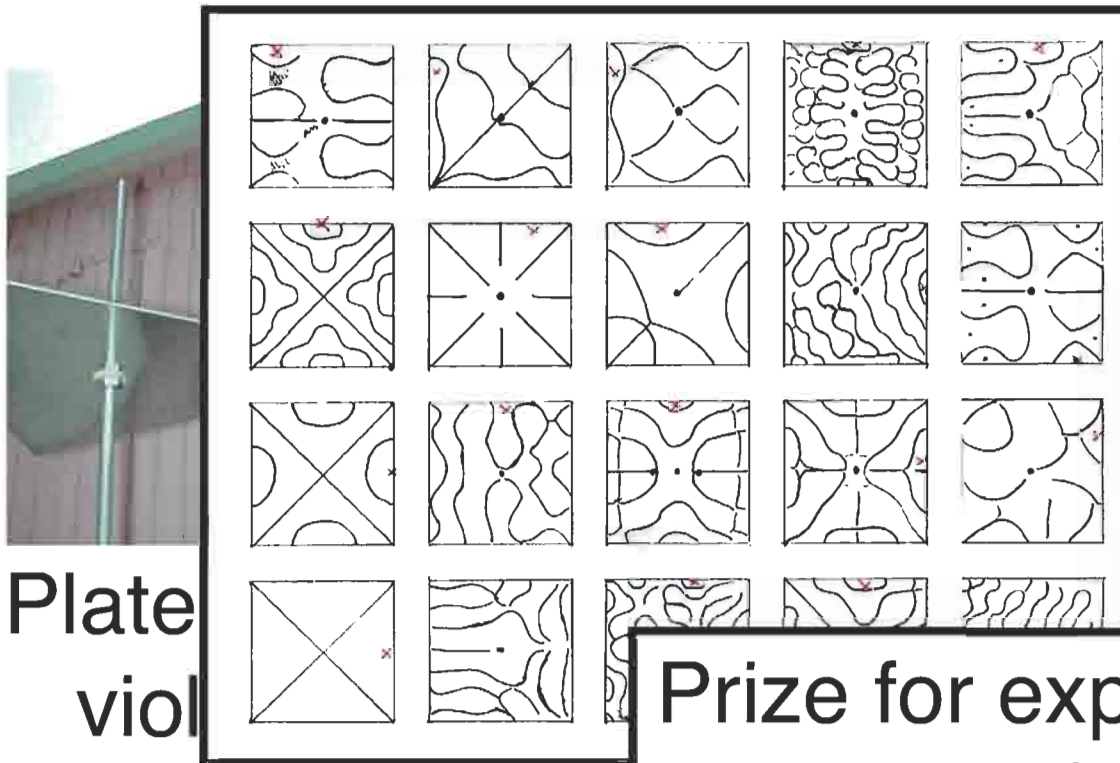


Plate
viol

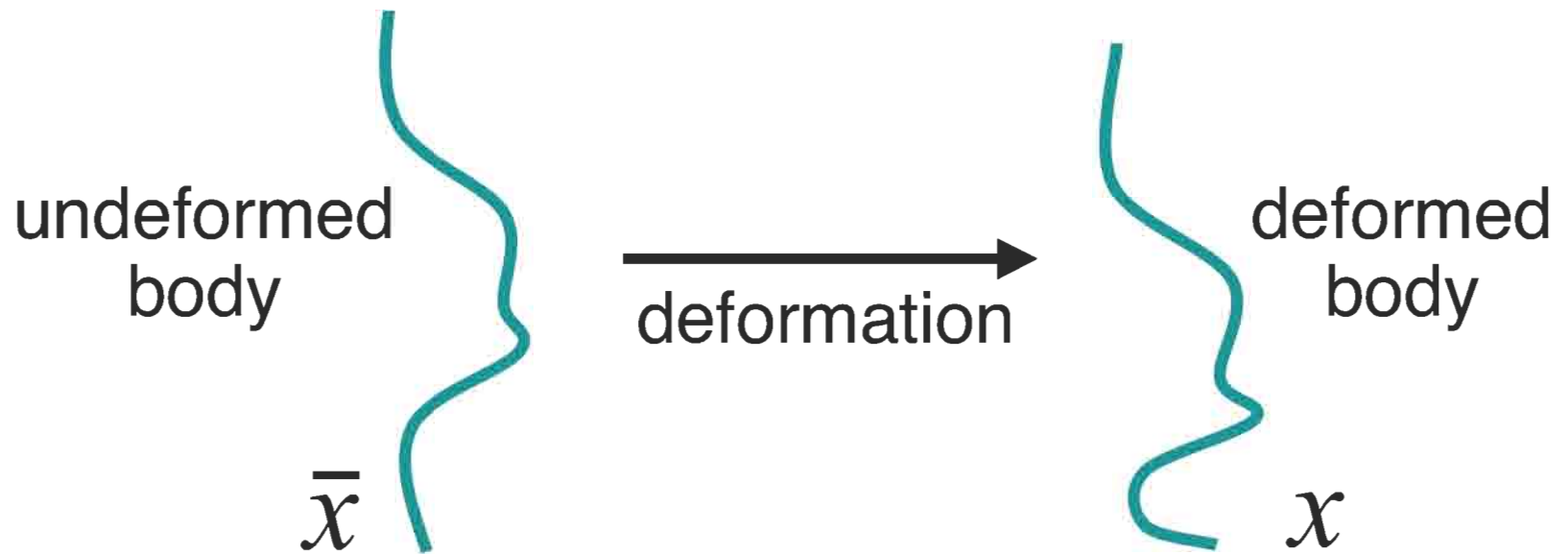
Sand settles on
nodal curves



Prize for explanation:
1 kg of gold,
1808, 1811, 1815

Problem setup

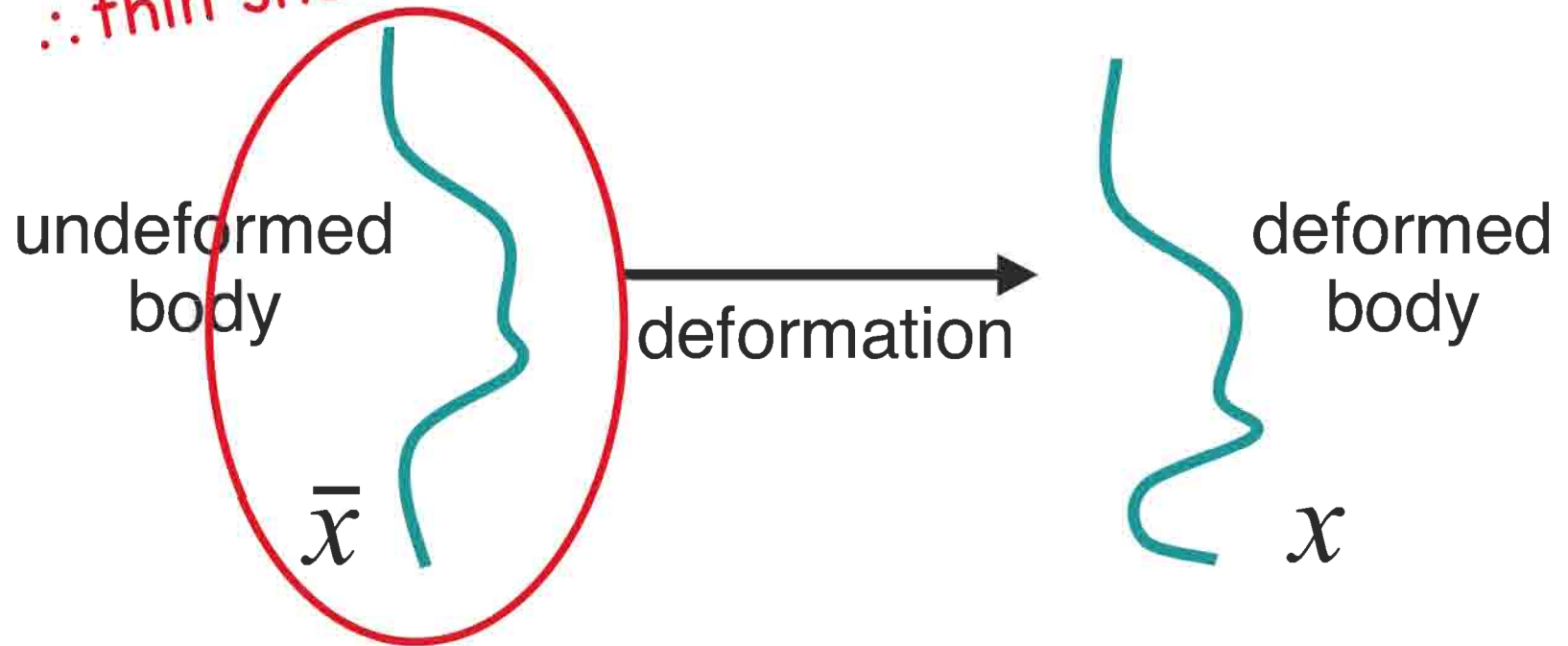
What is the
deformation *energy*?



Problem setup

undeformed config.
is curved
∴ thin shell

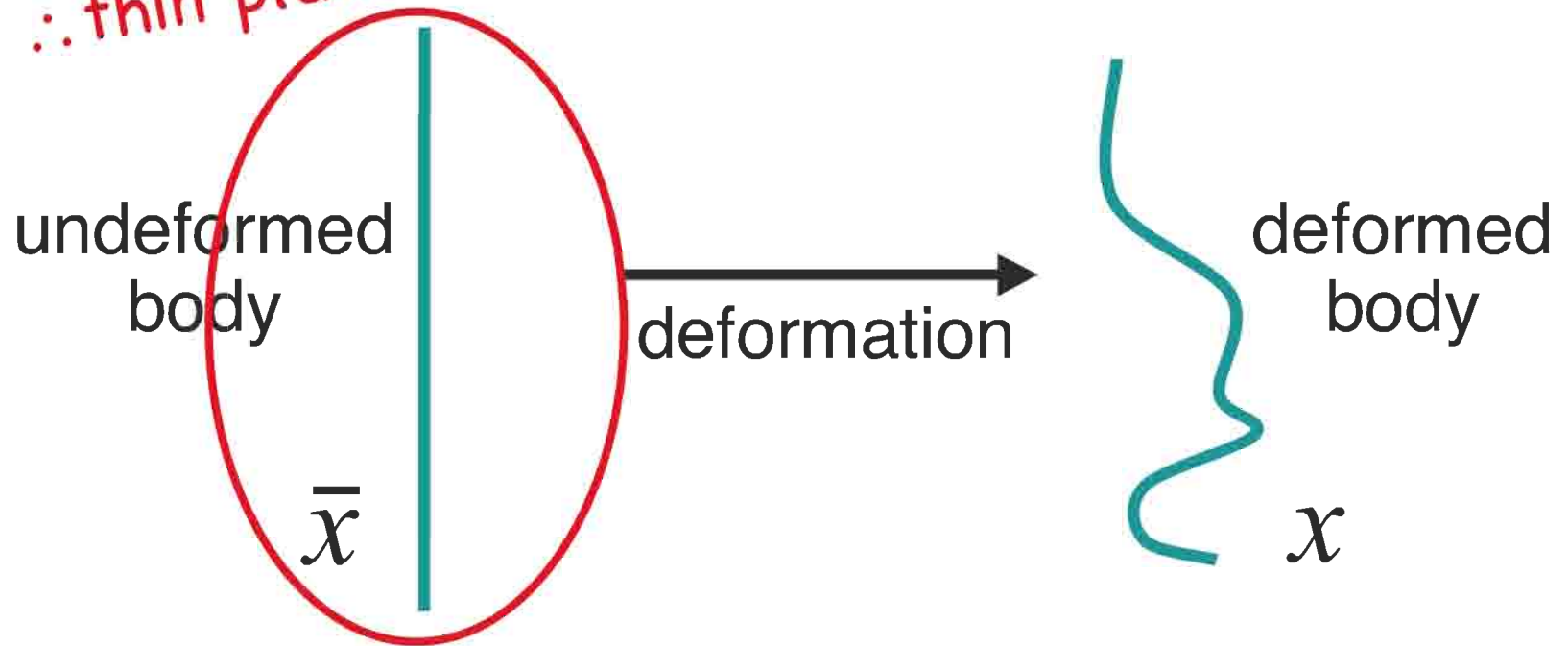
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Problem setup

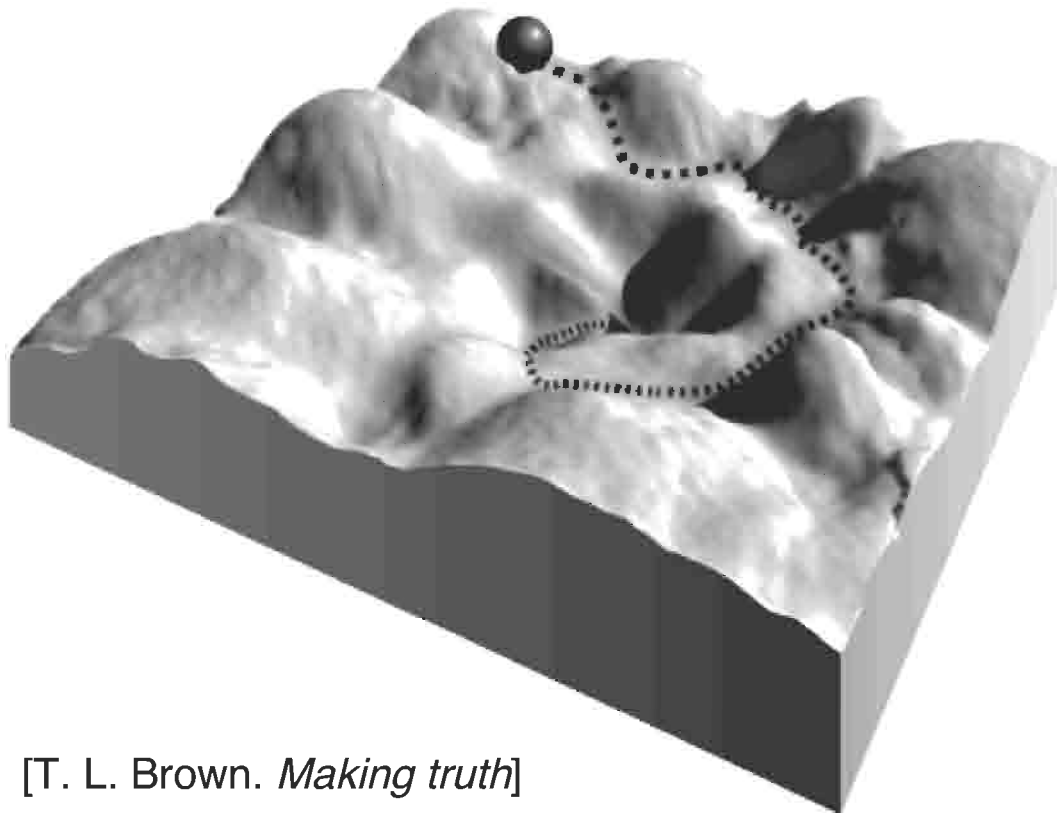
undeformed config.
is flat
∴ thin plate

What is the
deformation *energy*?



Problem setup

Energy is a non-negative scalar function

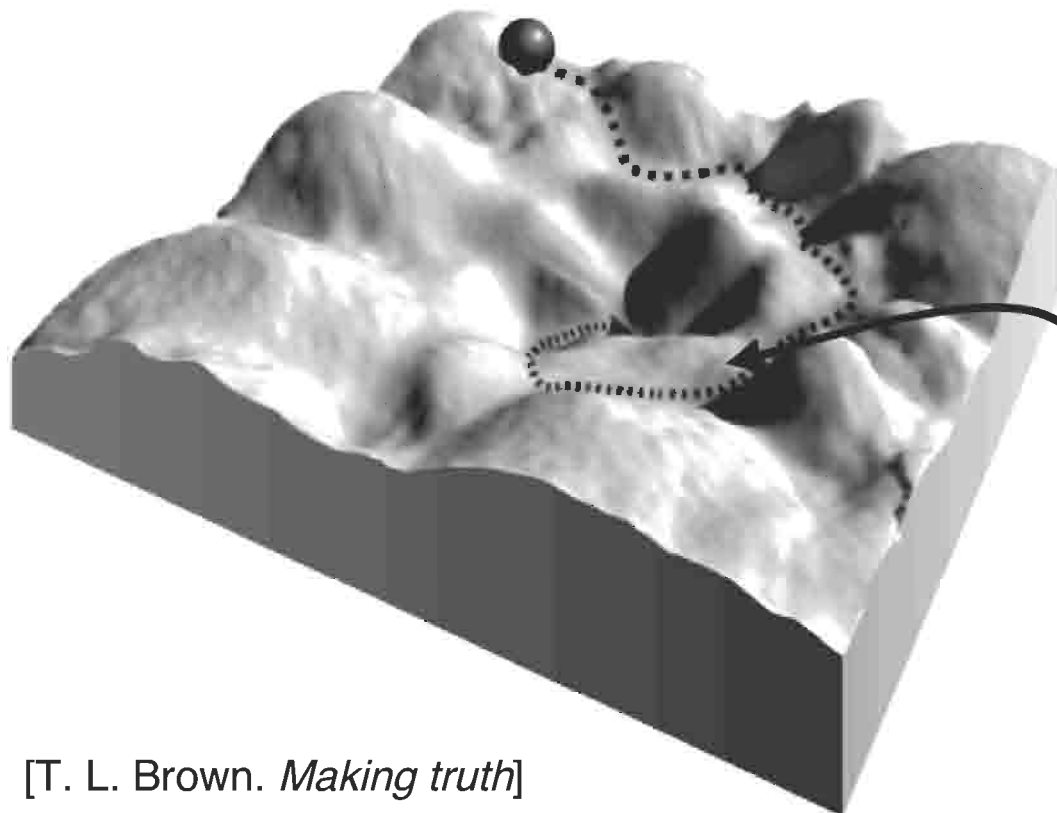


[T. L. Brown. *Making truth*]

Problem setup

Energy is a non-negative **scalar** function

real number,
coordinate-frame invariant



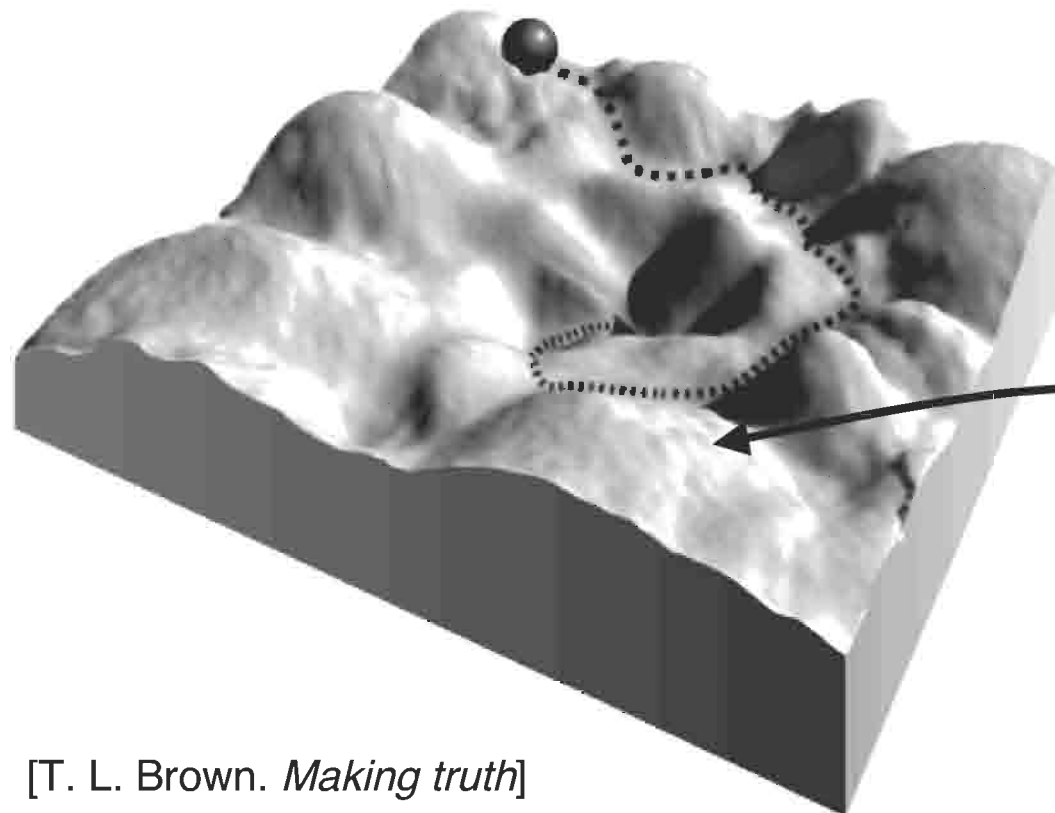
each config.
maps to a point
on energy
landscape

[T. L. Brown. *Making truth*]

Problem setup

Energy is a non-negative **scalar** function

real number,
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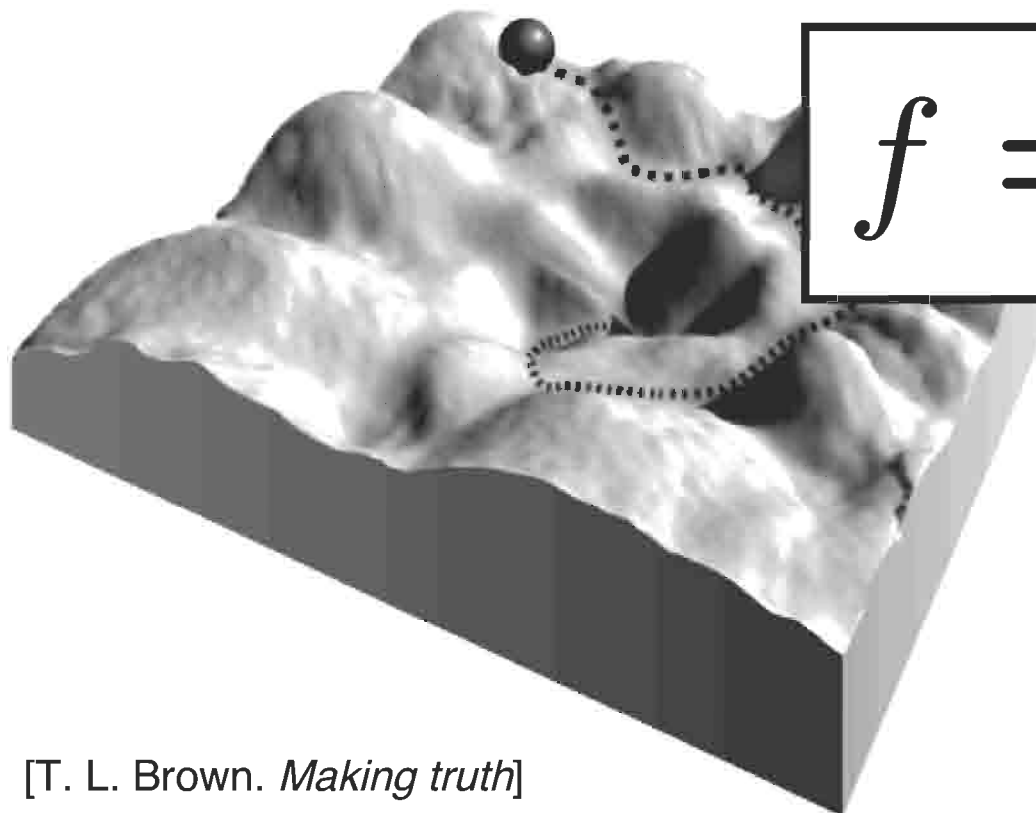
each config.
maps to a point
on energy
landscape



[T. L. Brown. *Making truth*]

Problem setup

Internal forces push “downhill”



$$f = -\nabla E$$

[T. L. Brown. *Making truth*]

Plates



Germain



Poisson



Navier

Thin plate energy

Germain's argument:

- bending energy must be a symmetric even function of principal curvatures

Thin plate energy

Germain's argument:

- bending energy must be a symmetric even function of principal curvatures

$$\begin{aligned} E^{bend} &= f(\kappa_1, \kappa_2) = \frac{1}{4} \int (\kappa_1 + \kappa_2)^2 dA \\ &= \int H^2 dA \end{aligned}$$



Thin plate energy

Poisson's linearization

- assuming small displacements, approximate curvature by second derivatives



$$E^{bend} = f(\kappa_1, \kappa_2) = \frac{1}{4} \int (\kappa_1 + \kappa_2)^2 dA$$

$$E_{lin}^{bend} = \int (\Delta f)^2 dA$$

Thin plate energy

Navier's equation

- to find minimizer for linearized energy, solve a partial differential eqn (PDE)



$$\Delta^2 f = 0$$

$$E_{lin}^{bend} = \int (\Delta f)^2 dA$$

Thin plate energy

Navier's equation

- to find minimizer for linearized energy

solve

$$\partial_{uuuu}f + 2\partial_{uuvv}f + \partial_{vvvv}f$$

$$\Delta^2 f = 0$$

$$E_{lin}^{bend} = \int (\Delta f)^2 dA$$

Axiomatic approach

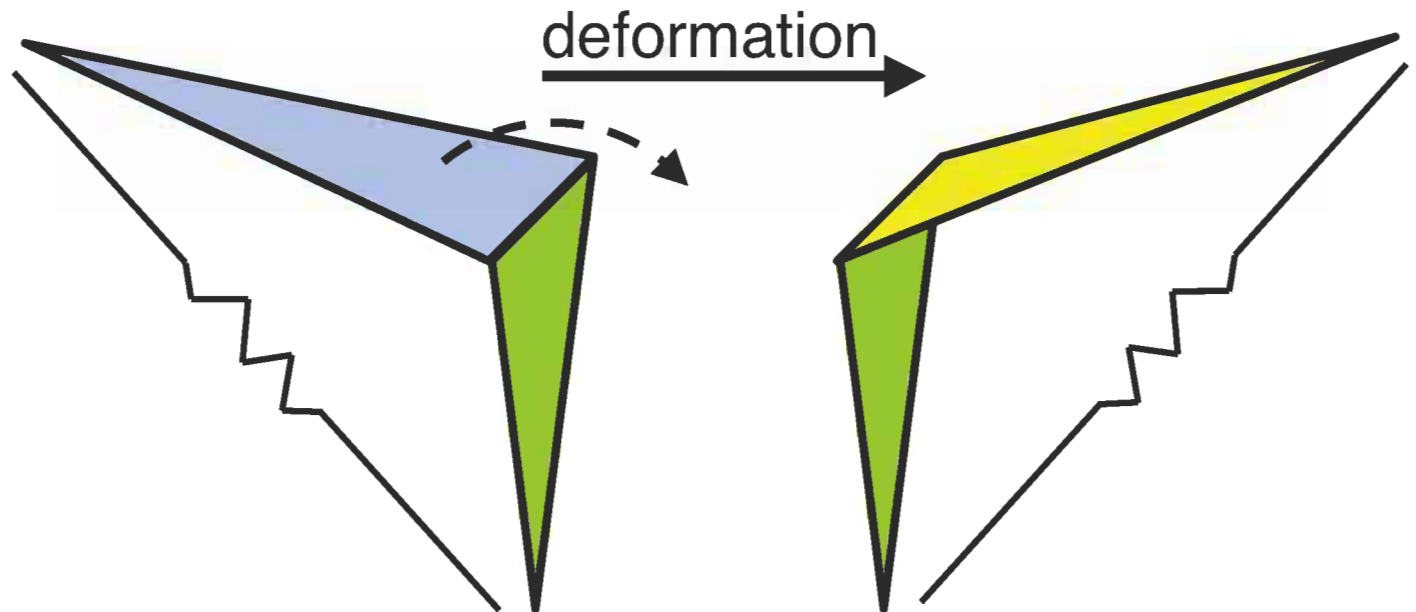
Energy should be:

- symmetric even func'n of principal curvatures
- extrinsic measure
- smooth w.r.t. change in shape
- invariant under rigid-body motion
- simple to compute
- easy to understand

What about masses and springs?

Diagonal springs don't work for shells.

- undeformed configuration is *curved*
- incorrect energy minima



Axiomatic “discrete shells”

“Simplest” answer to desiderata

$$(H - H_0)^2$$

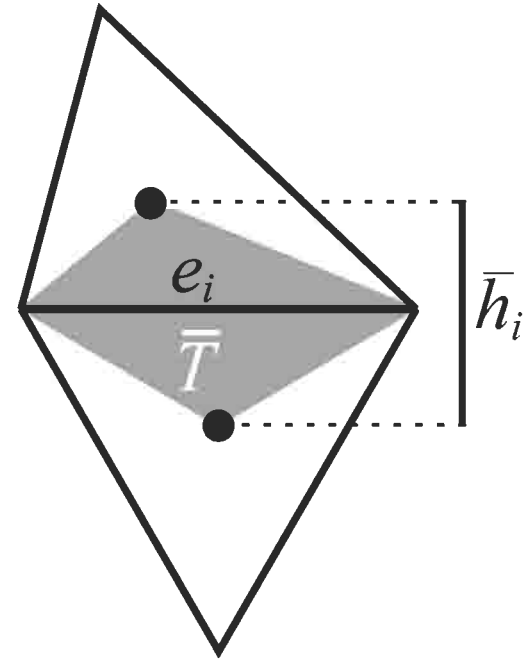
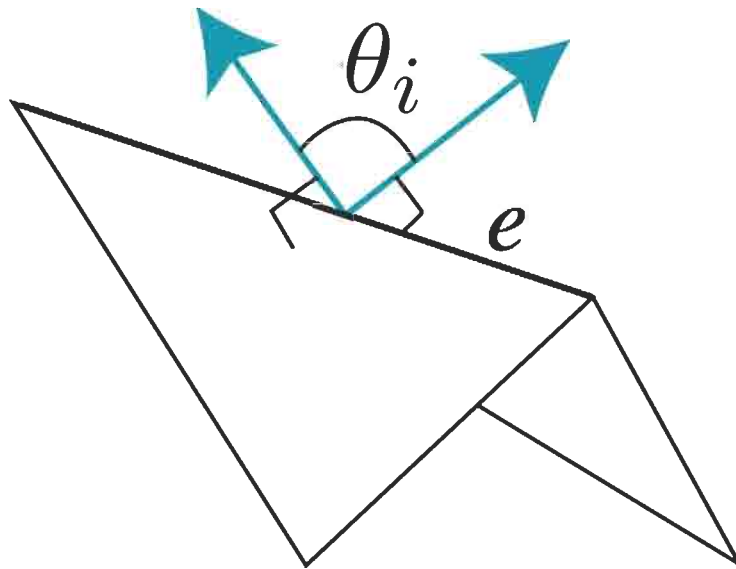
Derivation:

extrinsic change in *shape* operator

$$[\text{Tr}(\varphi^* S) - \text{Tr}(\bar{S})]^2$$

Computing discrete shells

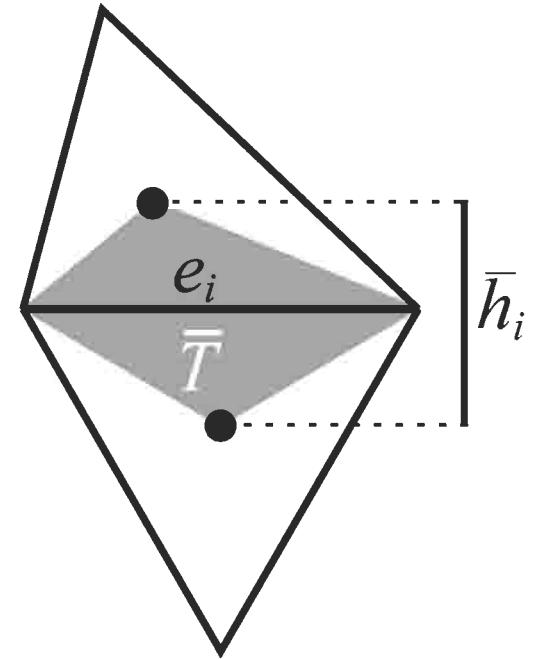
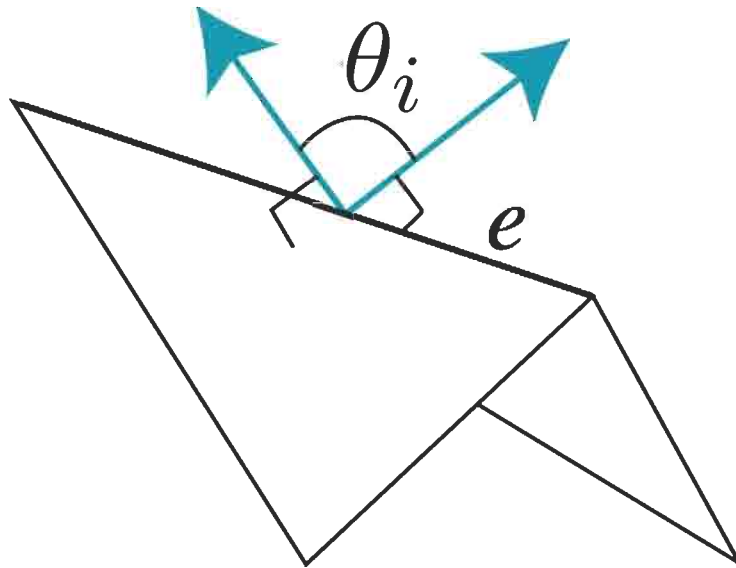
$$\text{Elastic energy} = \frac{K_B}{2} \sum_i (\theta_i - \bar{\theta}_i)^2 \frac{\|\bar{e}_i\|}{\bar{h}_i}$$



Computing discrete shells

material coef.

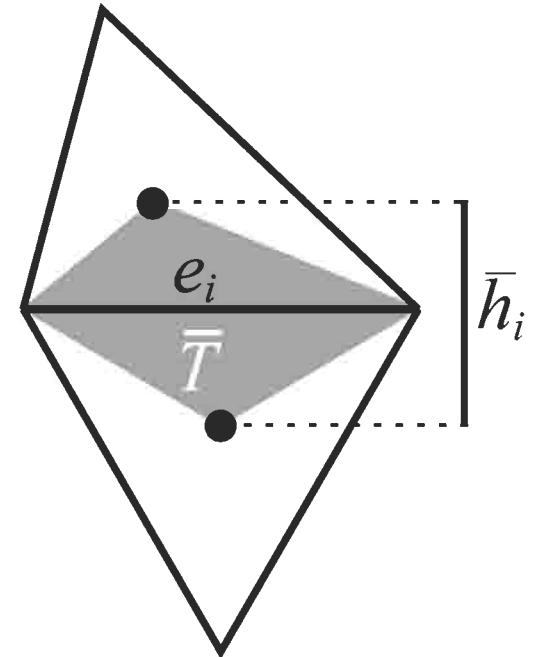
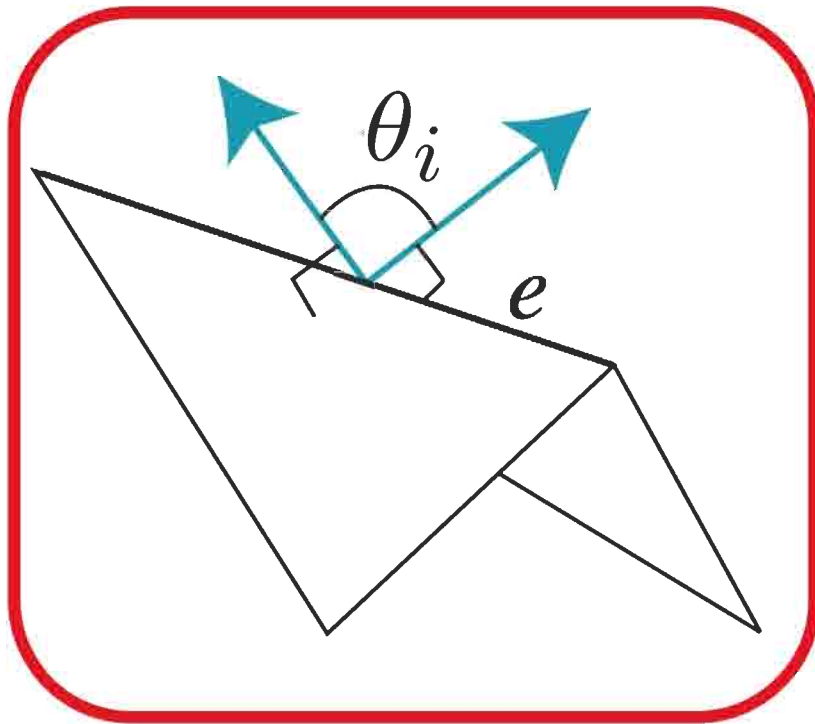
$$\text{Elastic energy} = \frac{K_B}{2} \sum_i (\theta_i - \bar{\theta}_i)^2 \frac{\|\bar{e}_i\|}{\bar{h}_i}$$



Computing discrete shells

change in
normal curvature

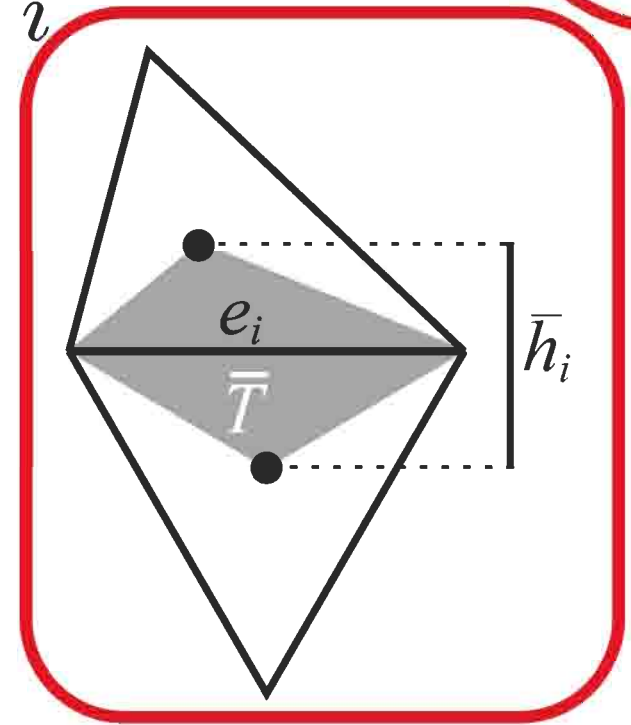
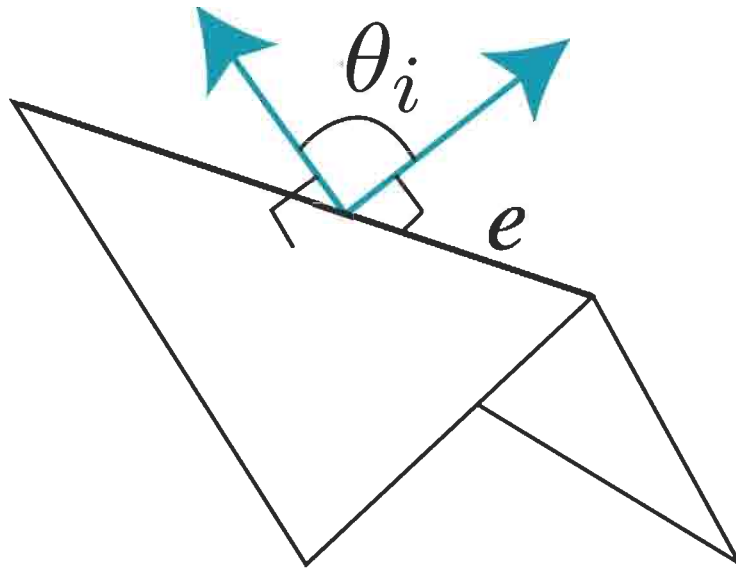
$$\text{Elastic energy} = \frac{K_B}{2} \sum_i (\theta_i - \bar{\theta}_i)^2 \frac{\|\bar{e}_i\|}{\bar{h}_i}$$



Computing discrete shells

compensate for nonuniform sampling

$$\text{Elastic energy} = \frac{K_B}{2} \sum_i (\theta_i - \bar{\theta}_i) \left(2 \frac{\|\bar{e}_i\|}{\bar{h}_i} \right)$$



Computing discrete shells

$$\text{Elastic energy} = \frac{K_B}{2} \sum_i (\theta_i - \bar{\theta}_i)^2 \frac{\|\bar{\mathbf{e}}_i\|}{\bar{h}_i}$$

Gradient gives forces:

$$f_k = K_B \sum_i \frac{\|\bar{\mathbf{e}}_i\|}{\bar{h}_i} (\bar{\theta}_i - \theta_i) \nabla_{\mathbf{x}_k} \theta_i$$

Upgrade your cloth simulator

Have a cloth simulator handy?

- reuse all the existing code
- retrofit the bending term
- precompute undeformed quantities offline

$$f_k = K_B \sum_i \frac{\|\bar{e}_i\|}{\bar{h}_i} (\bar{\theta}_i - \theta_i) \nabla_{\mathbf{x}_k} \theta_i$$

Upgrade your cloth simulator

Have a cloth simulator handy?

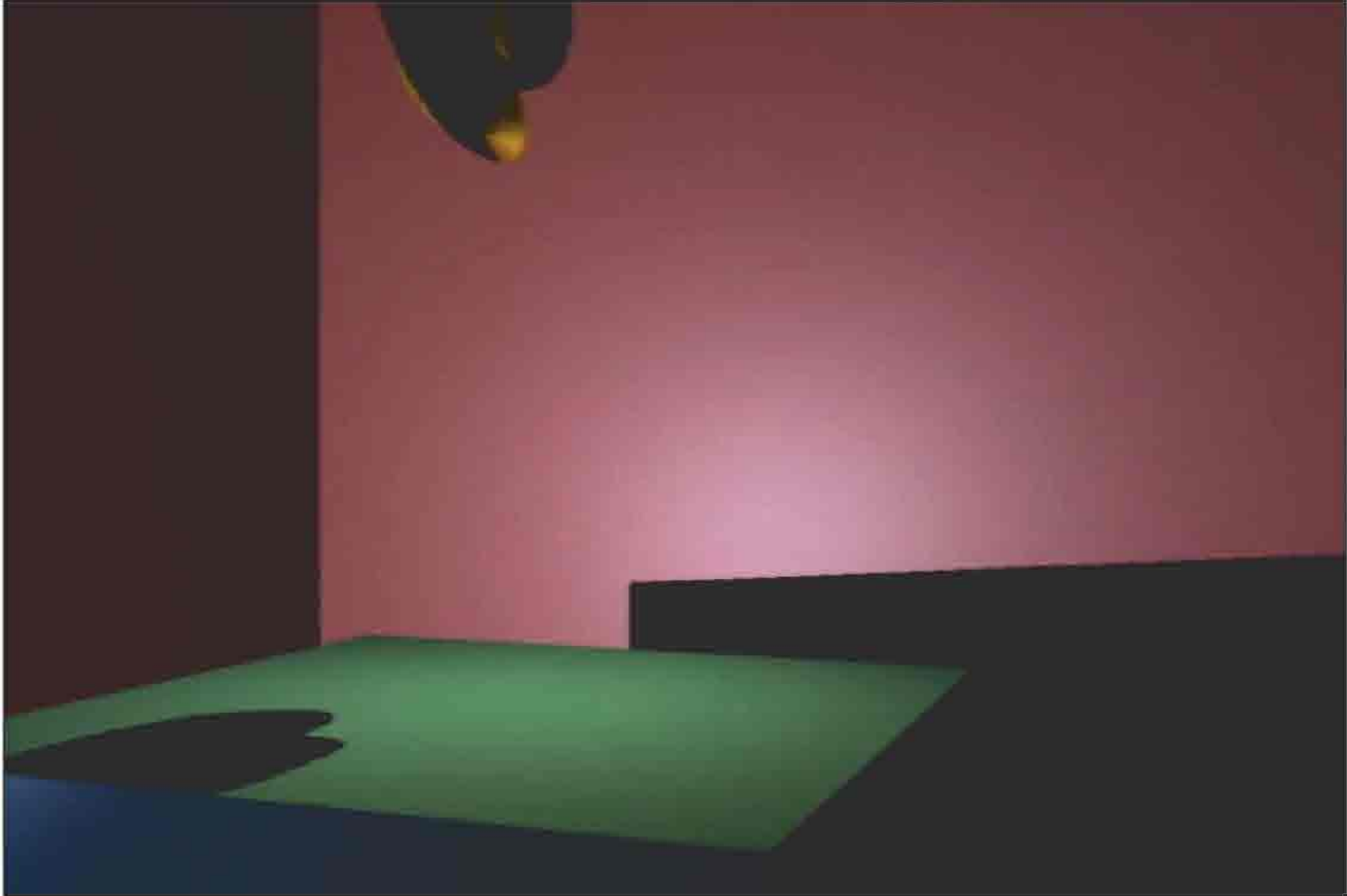
- reuse all the existing code
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- precompute undeformed quantities offline

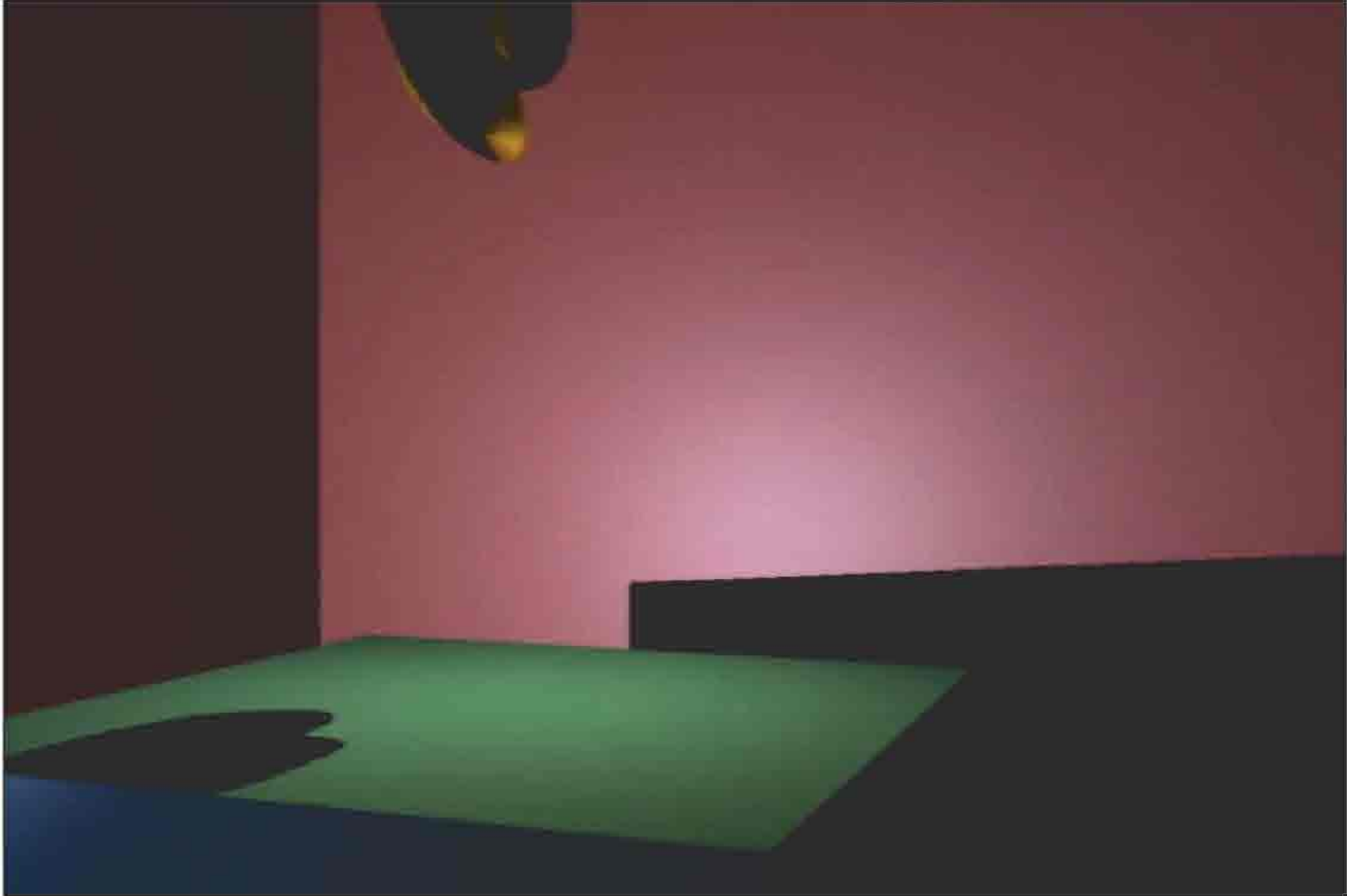
$$f_k = K_B \sum_i \frac{\|\bar{e}_i\|}{\bar{h}_i} (\bar{\theta}_i - \theta_i) \nabla_{\mathbf{x}_k} \theta_i$$

The equation is annotated with red circles and text. The term $\frac{\|\bar{e}_i\|}{\bar{h}_i}$ is circled in red, with the text "new code" written above it. The term $(\bar{\theta}_i - \theta_i) \nabla_{\mathbf{x}_k} \theta_i$ is also circled in red, with the text "reuse code" written above it.



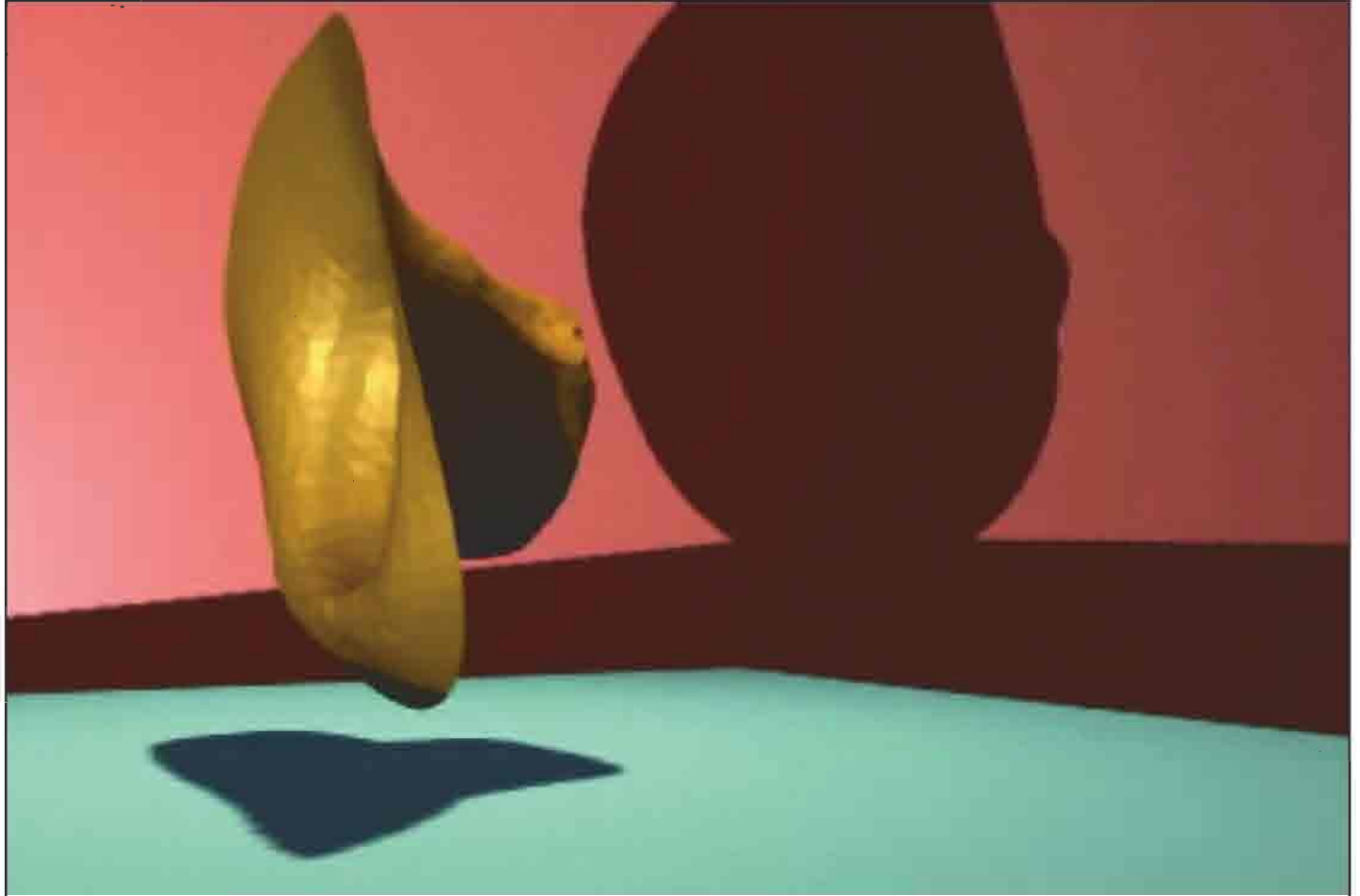


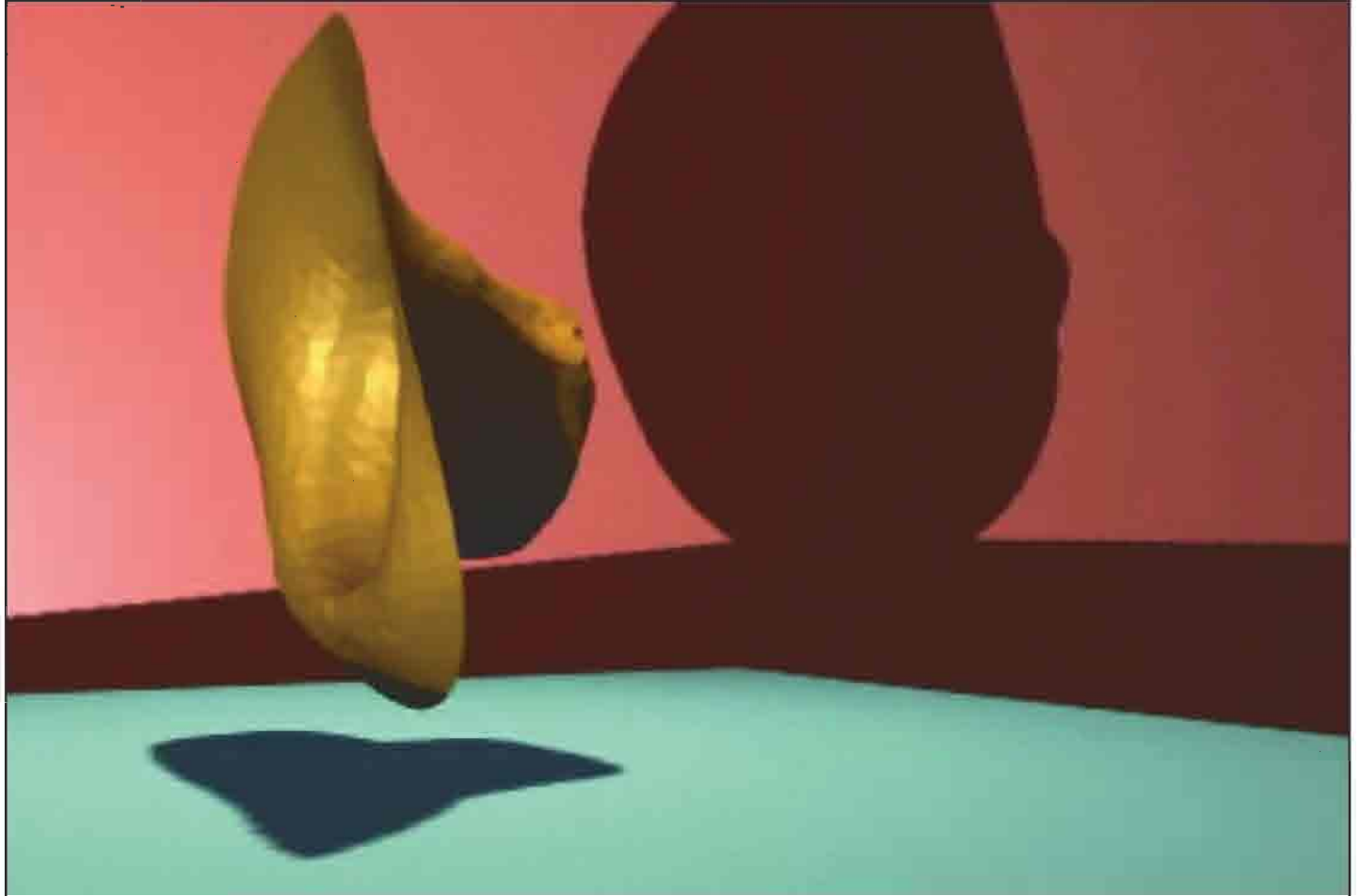












Modeling Paper

Paper sheet

- curled
- creased
- pinned



Are we done?

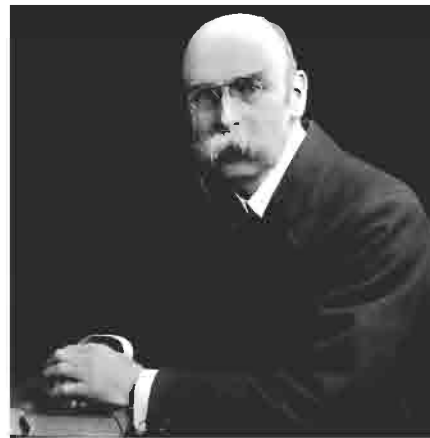
Discrete shells is nice and simple.

What's next?

Thin shell theory



Kirchhoff



Love



Karman

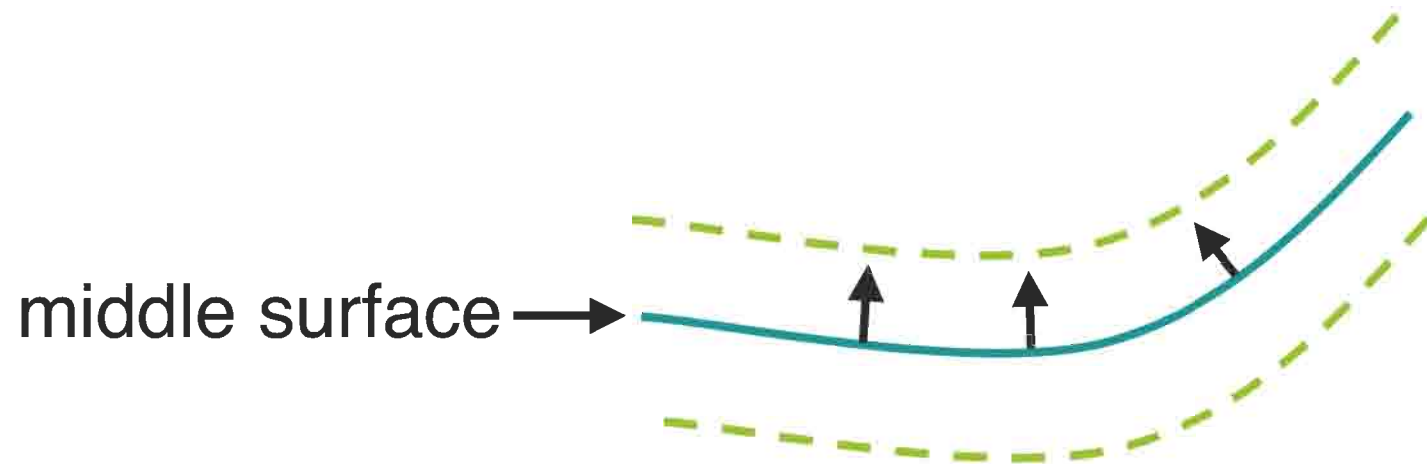


Koiter

Shell geometry

Shell representation:

middle surface + normal offset



Stored energy

Step 1: strain

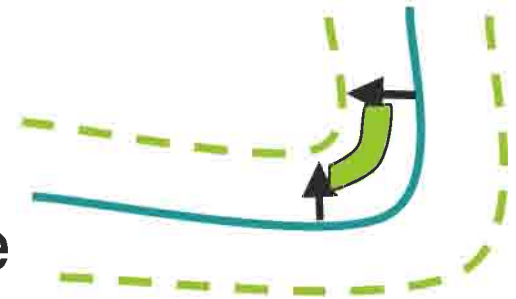
- deformation of small volume

Step 2: energy density

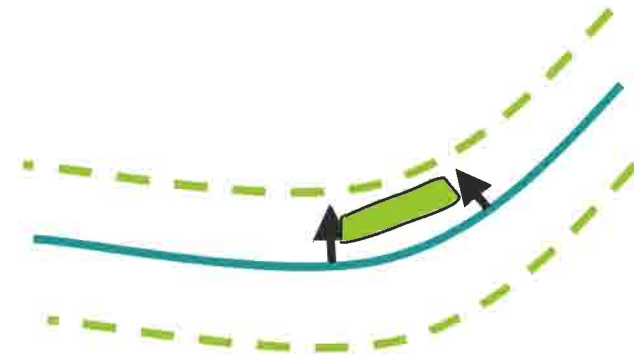
- compute work
- constitutive model

Step 3: integrate

- over shell thickness
- over middle surface



undeformed

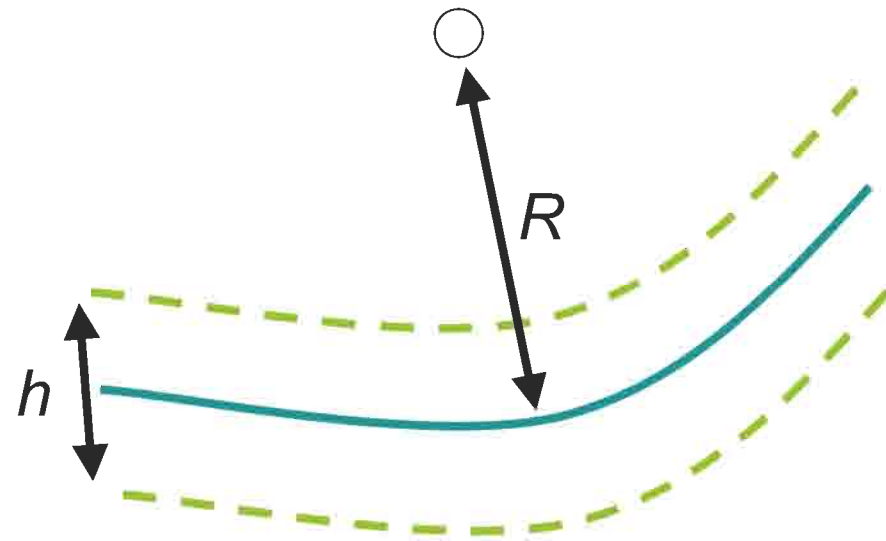


deformed

Assumptions

Thin shell

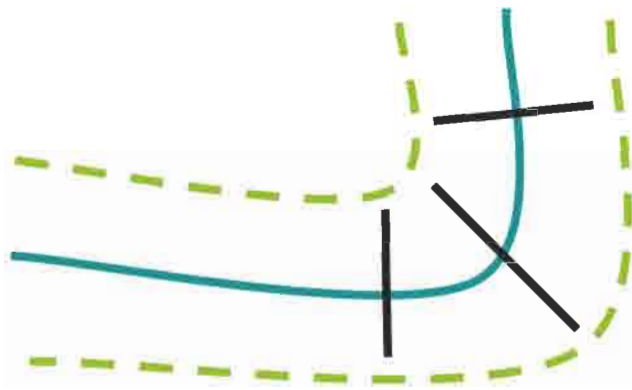
- thickness much less than radius of curvature



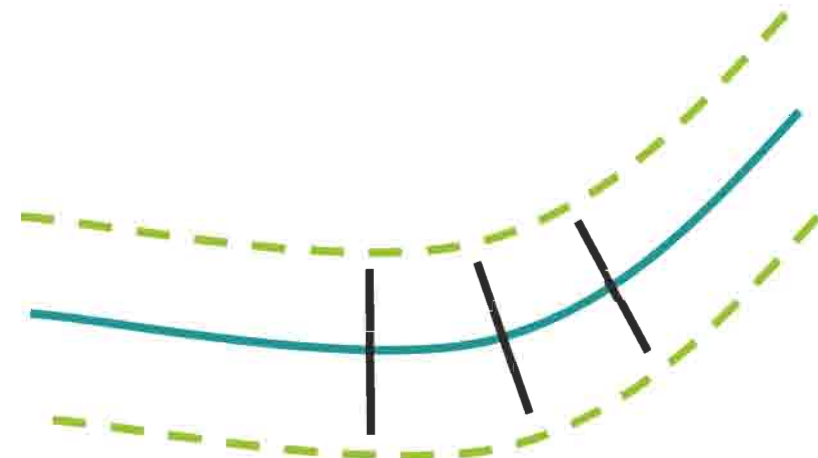
Assumptions

Kirchhoff-Love

- normal lines deform to normal lines



undeformed

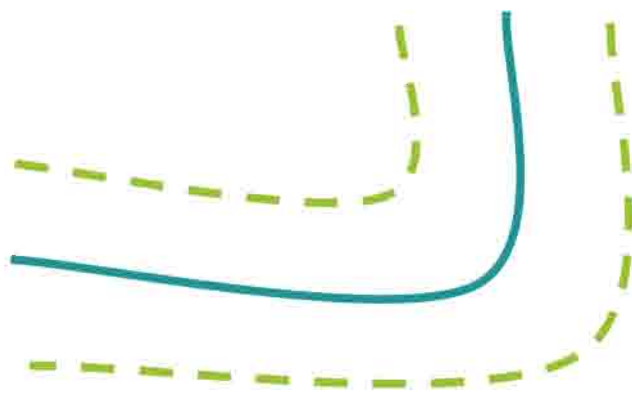


deformed

Assumptions

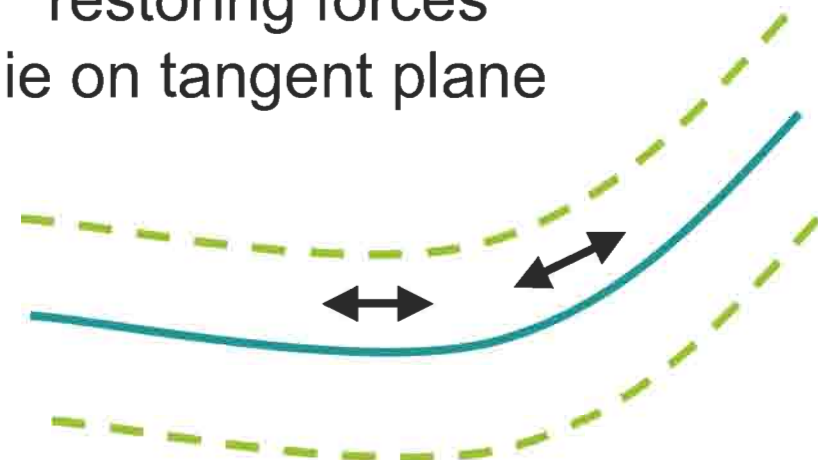
Planar stress

- neglect stress in normal direction



undeformed

restoring forces
lie on tangent plane

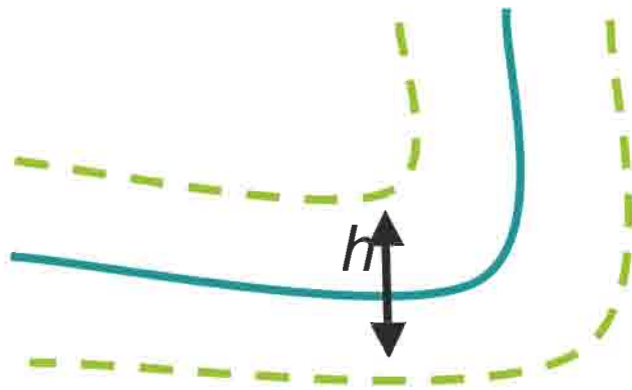


deformed

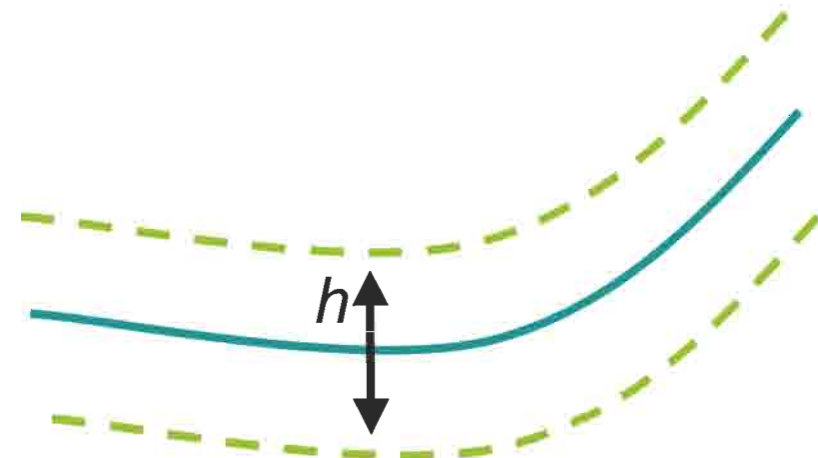
Assumptions

Normal inextensibility

- distance preserved along normal lines



undeformed



deformed

Assumptions

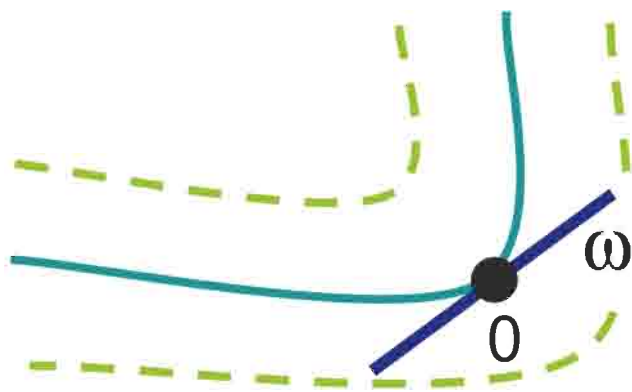
Small strains

- all strains are small
 - strains in glass: $O(0.0001)$
 - strains in paper: $O(0.01)$
- deflections may be large

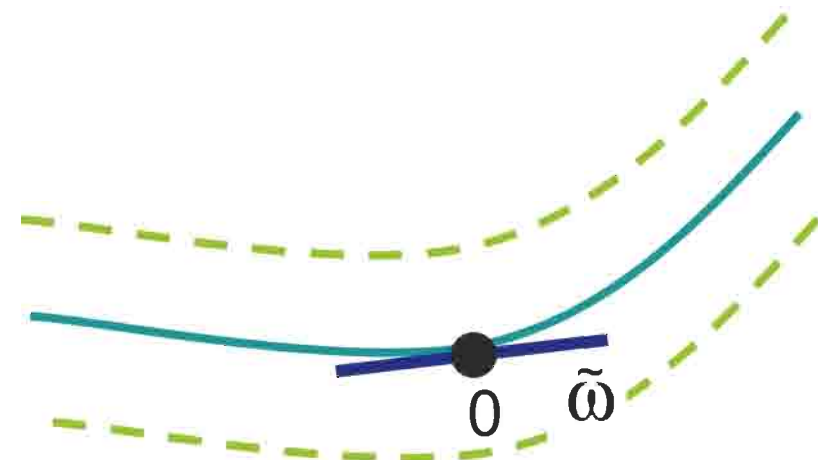
Shell geometry

Locally description

- consider small neighborhood
- global parameterization *not* required



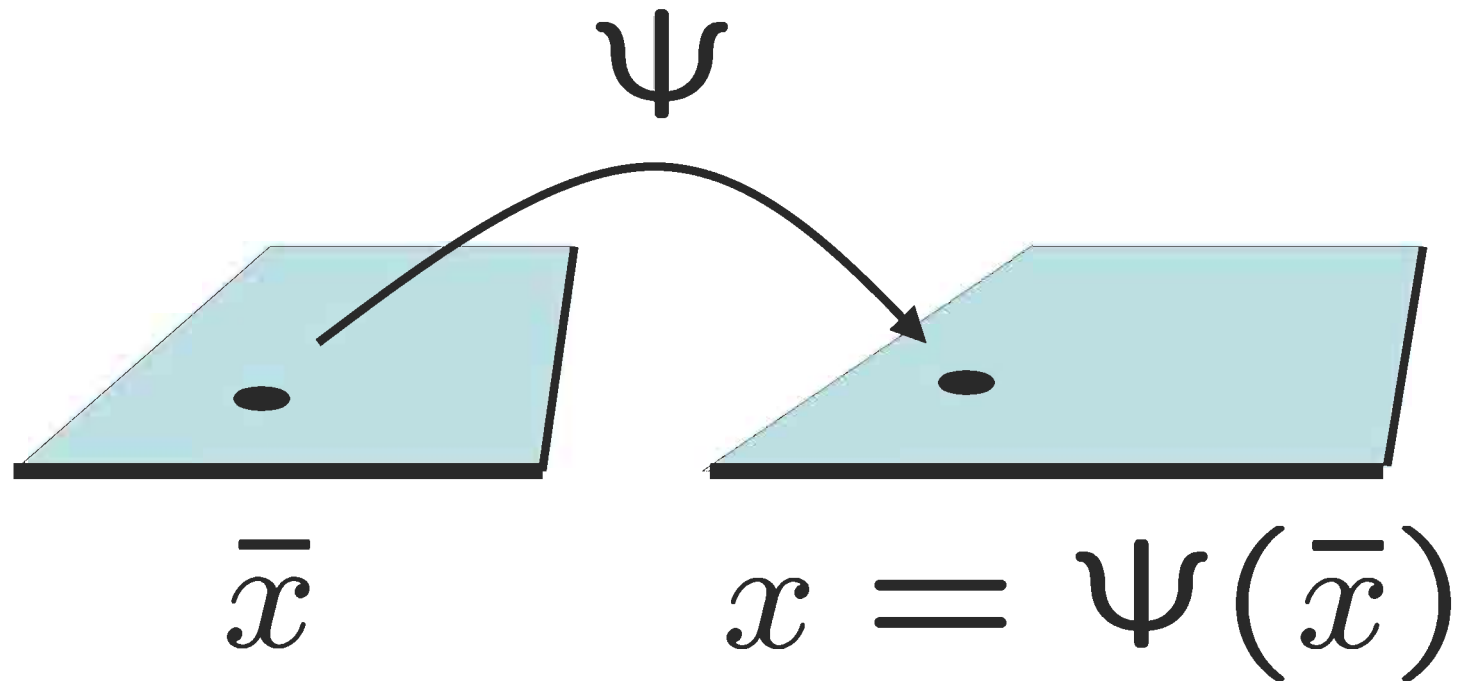
undeformed



deformed

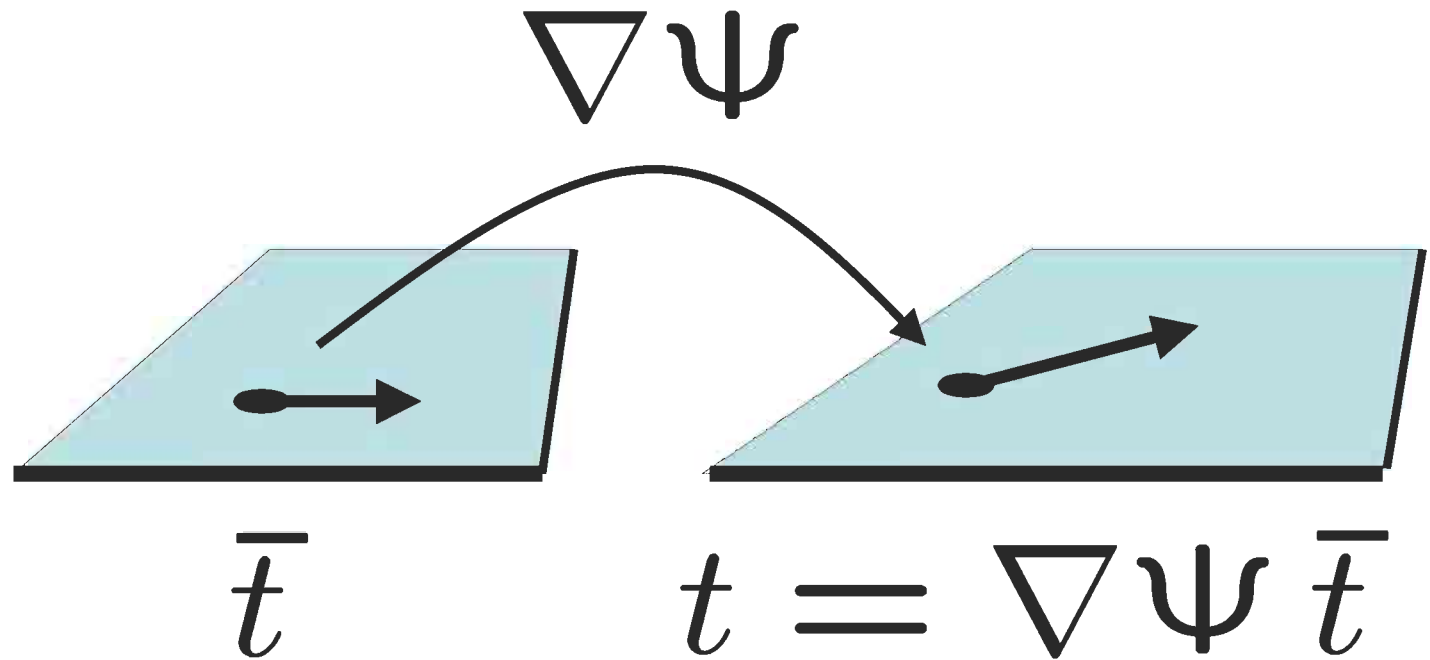
Deformation mapping

Maps material point on tangent plane from undeformed to deformed config.



Deformation gradient

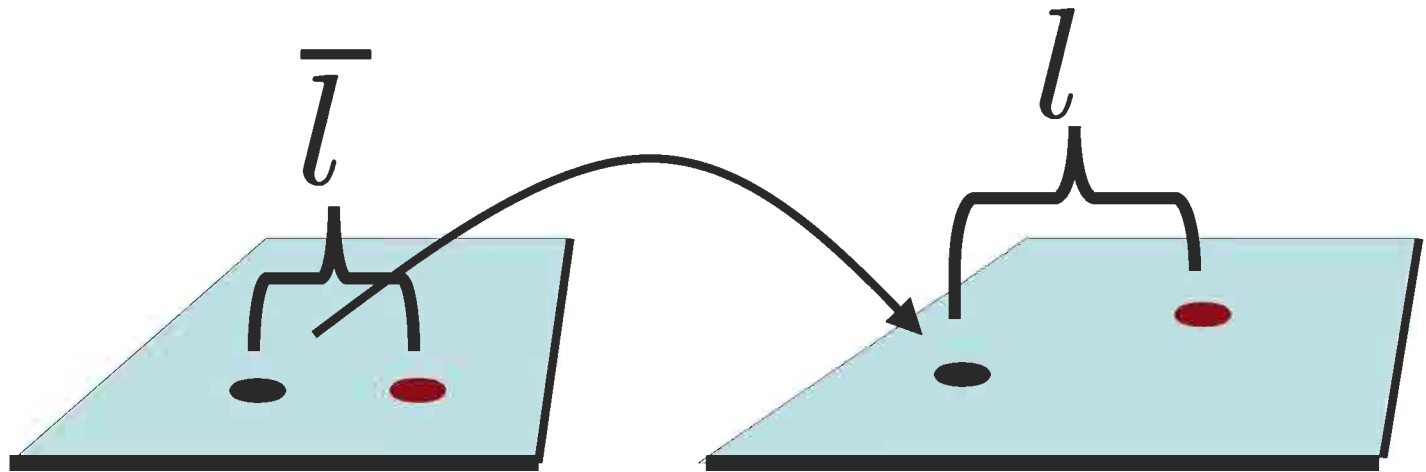
Maps tangent vector
from undeformed to deformed config.



Strain

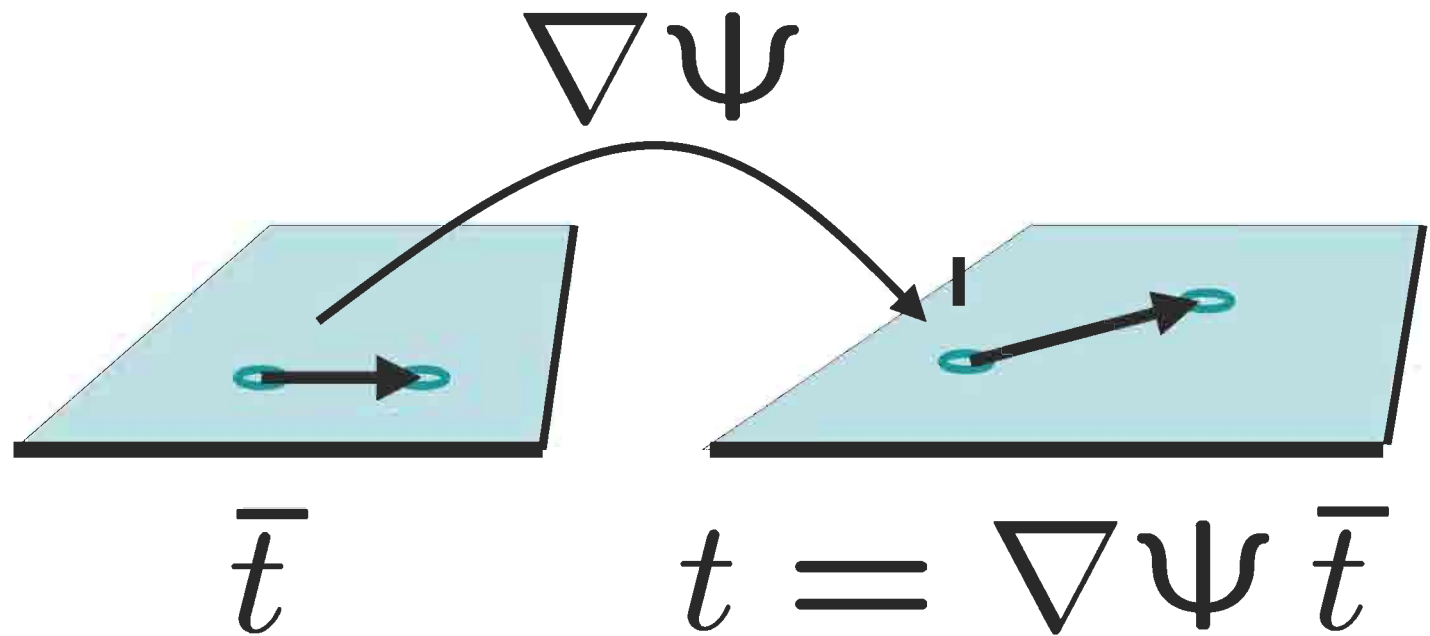
Change in squared length
between two nearby points

$$l^2 - \bar{l}^2$$



Strain

Change in squared length of tangent vector



Strain

Change in squared length of tangent vector

$$|t|^2 - |\bar{t}|^2 = t^T t - \bar{t}^T \bar{t}$$

Strain

Change in squared length of tangent vector

$$|t|^2 - |\bar{t}|^2 = \underbrace{t^T}_{\substack{\swarrow \\ t^T = \bar{t}^T (\nabla \psi)^T}} \underbrace{t}_{\substack{\swarrow \\ t = \nabla \psi \bar{t}}} - \bar{t}^T \bar{t}$$

$$t^T = \bar{t}^T (\nabla \psi)^T$$

Strain

Change in squared length of tangent vector

$$\bar{t}^T (\nabla \psi)^T (\nabla \psi) \bar{t} - \bar{t}^T \bar{t}$$

Strain

Change in squared length of tangent vector

$$\bar{t}^T (\nabla \psi)^T (\nabla \psi) \bar{t} - \bar{t}^T \bar{t}$$

$$\bar{t}^T ((\nabla \psi)^T (\nabla \psi) - I) \bar{t}$$

Strain

Change in squared length of tangent vector

$$\bar{t}^T (\nabla \psi)^T (\nabla \psi) \bar{t} - \bar{t}^T \bar{t}$$

$$\bar{t}^T \left((\nabla \psi)^T (\nabla \psi) - I \right) \bar{t}$$

Strain

Change in squared length of tangent vector

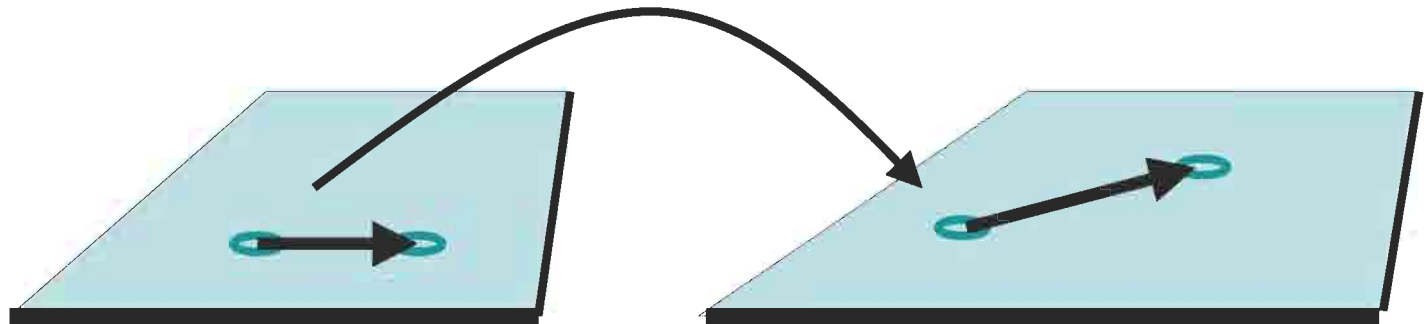
E_m

$$(\nabla \psi)^T (\nabla \psi) - I$$

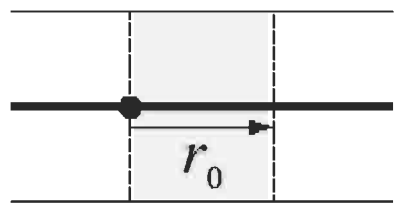
Strain

Change in squared length of tangent vector

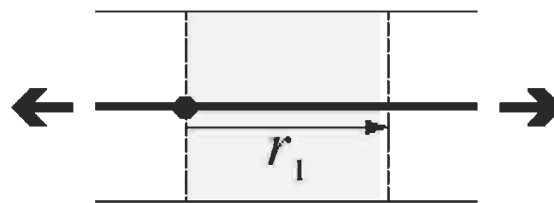
$$\bar{t}^T E_m \bar{t}$$



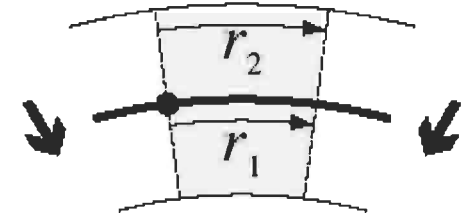
Thought experiment



begin
at rest,



...stretch
the shell,



...then bend
the shell

$$r_1 = (I + E_m)r_0$$

$$r_2 = (I + zE_c)r_1$$

$$\approx (I + E_m + zE_c)r_0$$

Membrane + bending strain

$$E(z) = E_m + z\Delta\Lambda = E_m + zE_c$$

Surface Energy Density

Energy formulation - bending term

$$\frac{Y h^3}{24(1 - \nu^2)} \left((1 - \nu) \text{Tr}(E_c^2) + \nu (\text{Tr} E_c)^2 \right)$$

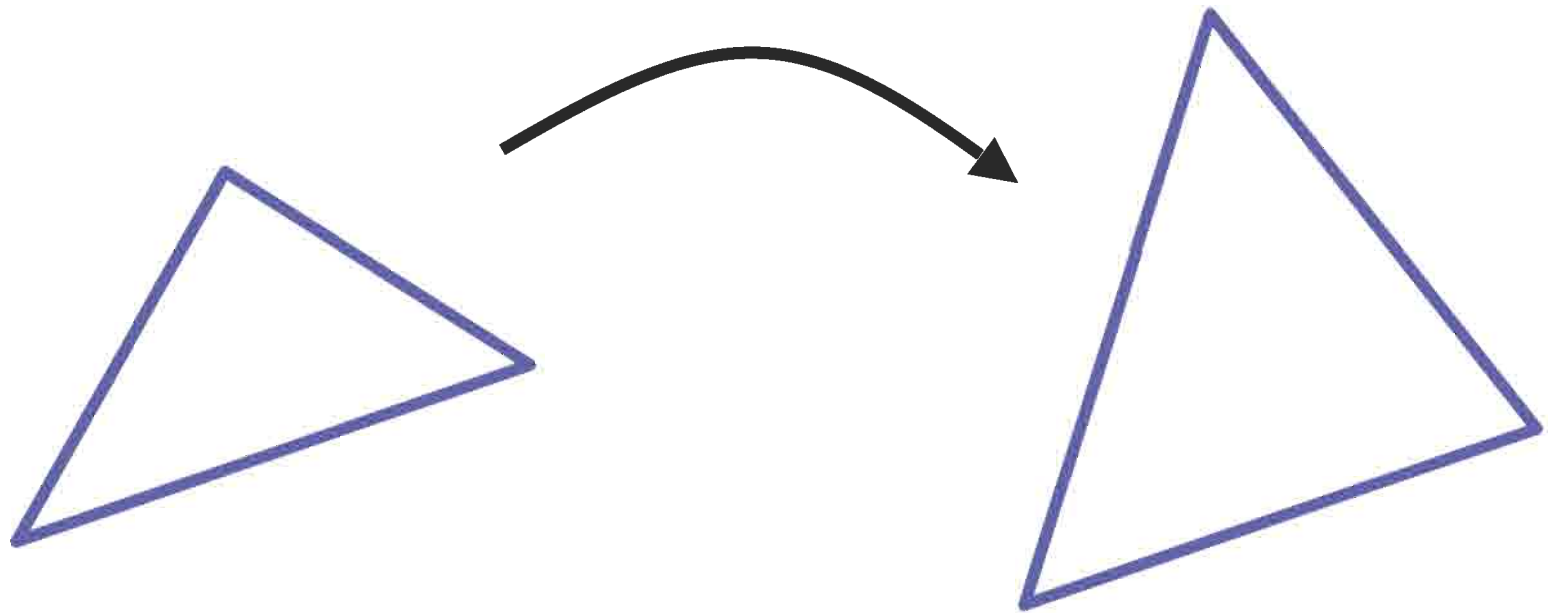
- geometric interpretation

$$(1 + \nu) \Delta H^2 + (1 - \nu) (\Delta A^2 + 4A\tilde{A} \sin^2 \beta)$$

- change in mean curvature
- change in curvature direction

Planar strain

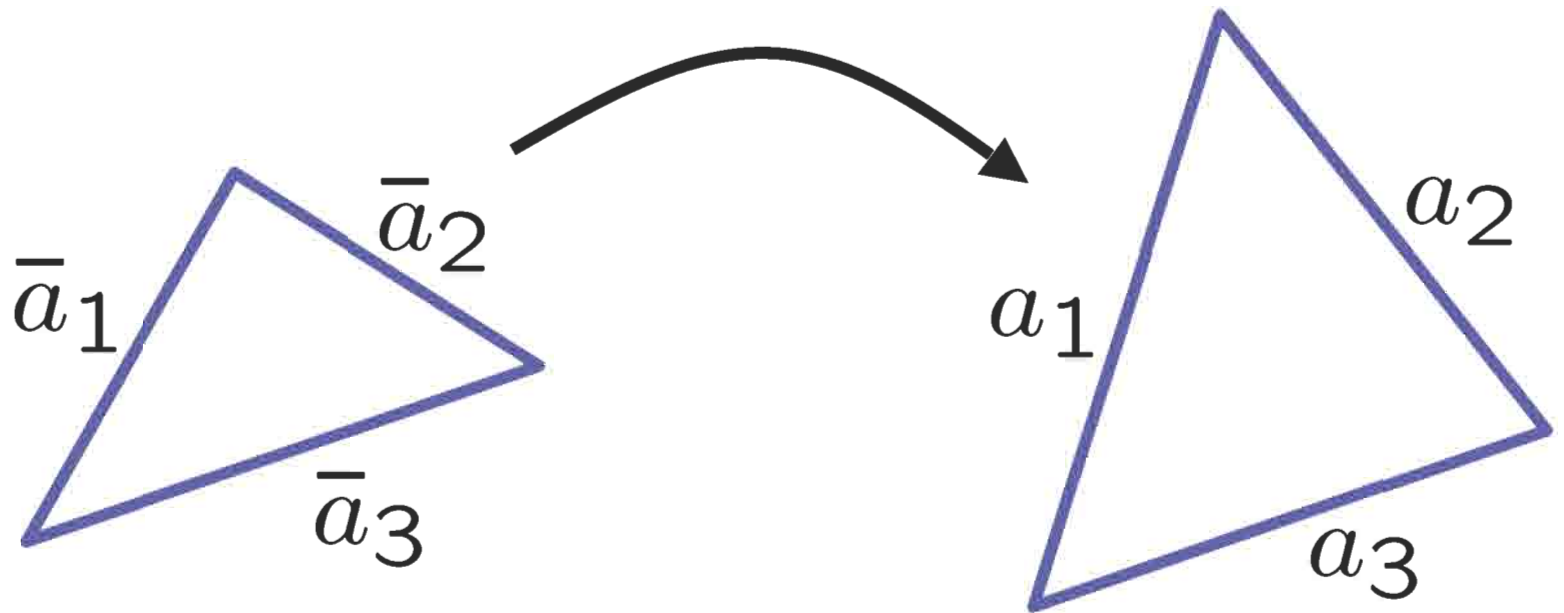
Consider a single deformed triangle...



Planar strain

Function only of change in edge lengths!

- (thank you Hadwiger!)



Planar strain

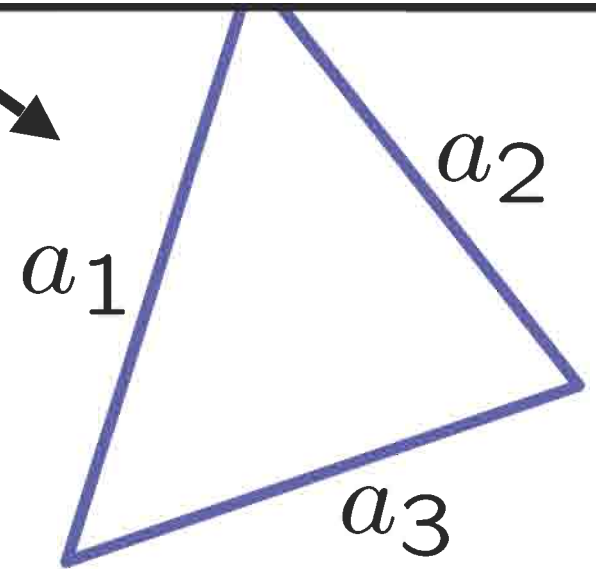
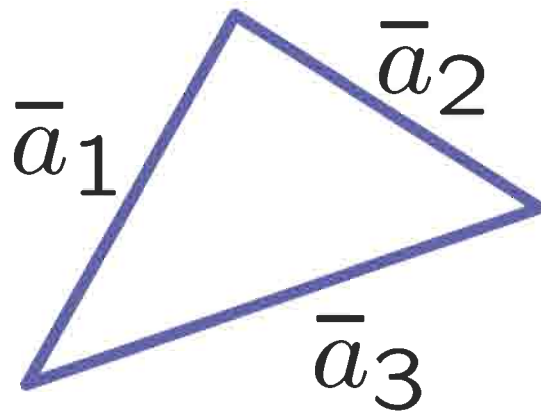
Function only of

- (thank you Hadamard)

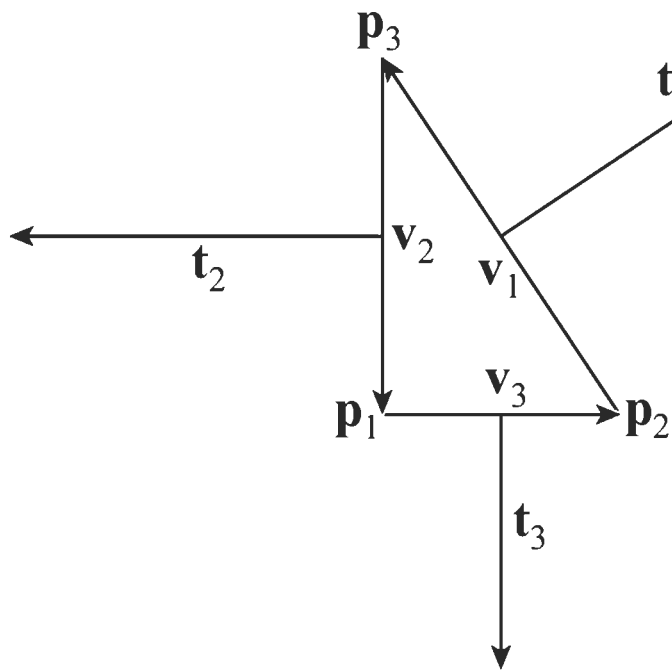
$$s_1 = a_1^2 - \bar{a}_1^2$$

$$s_2 = a_2^2 - \bar{a}_2^2$$

$$s_3 = a_3^2 - \bar{a}_3^2$$



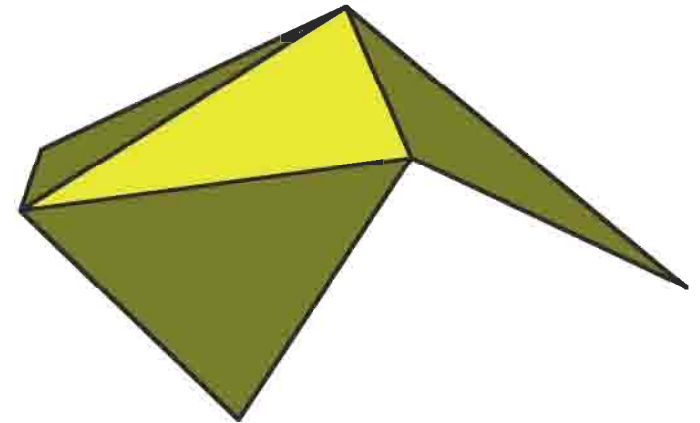
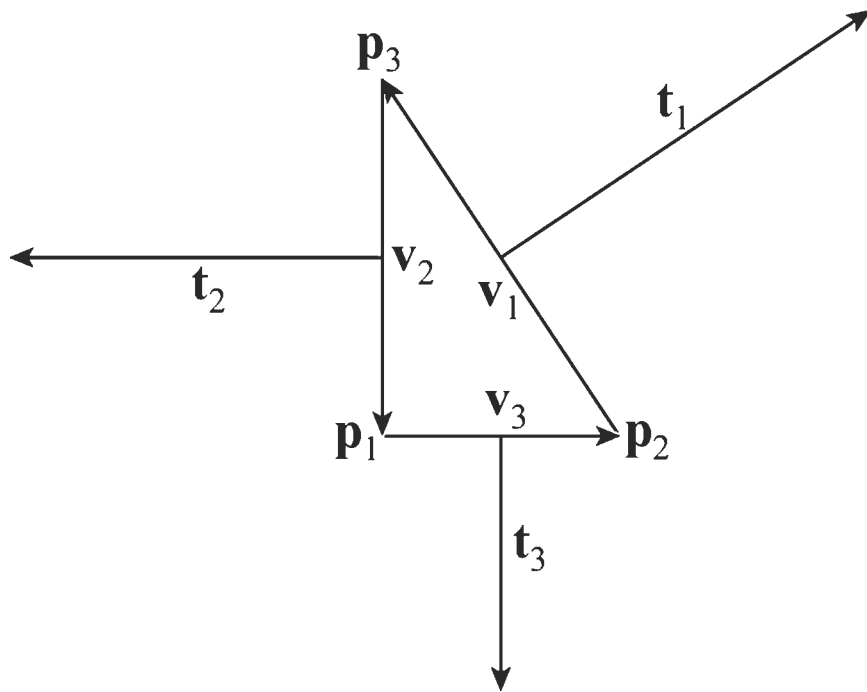
Planar strain



$$\begin{aligned}
 s_1 &= a_1^2 - \bar{a}_1^2 \\
 s_2 &= a_2^2 - \bar{a}_2^2 \\
 s_3 &= a_3^2 - \bar{a}_3^2
 \end{aligned}$$

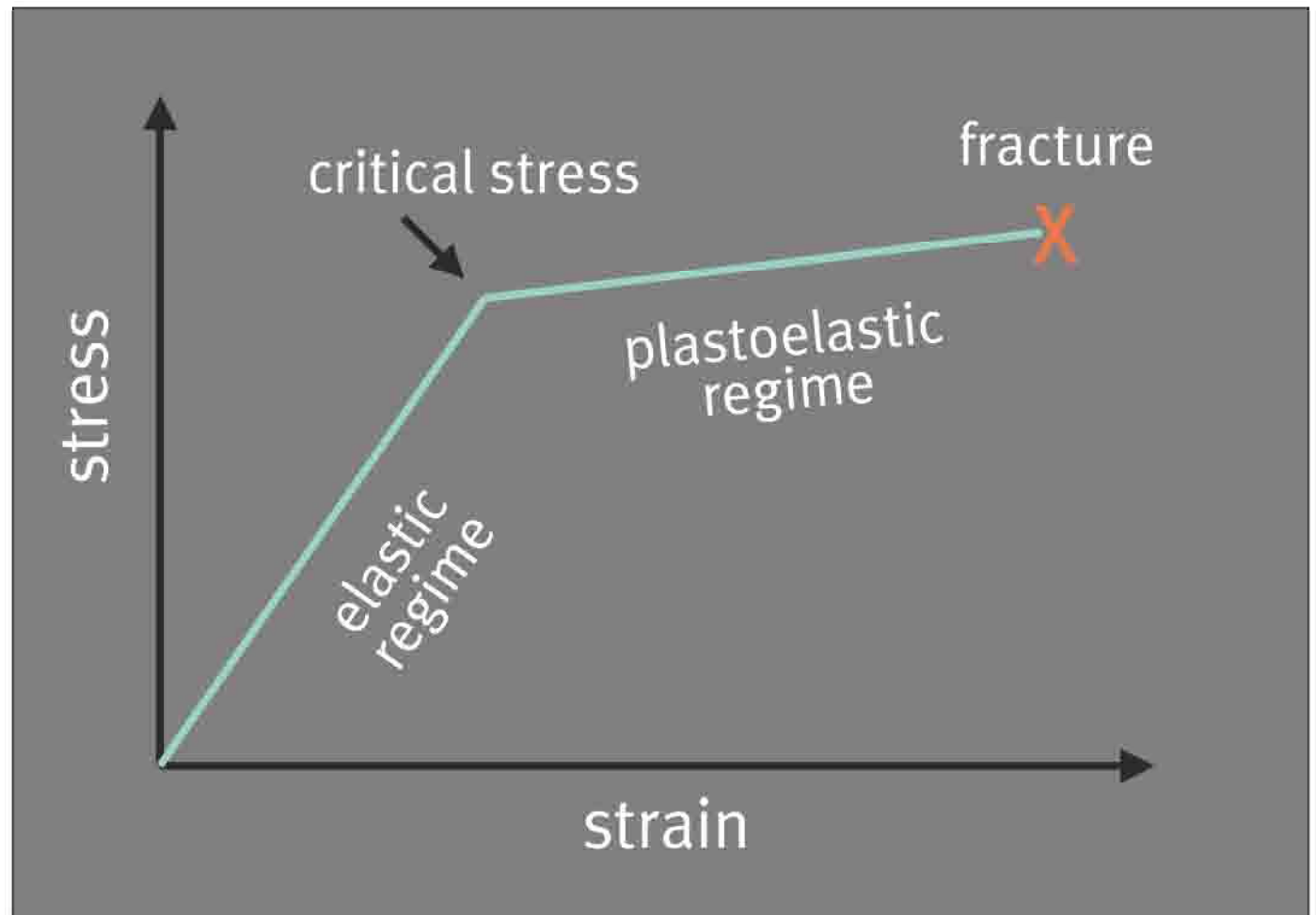
$$E_m = \frac{1}{8A^2} \sum_{i=1}^3 s_i \left(t_j \otimes t_k + t_k \otimes t_j \right)$$

Discrete bending strain



$$E_b = \frac{1}{2A} \sum_{i=1}^3 (\theta - \bar{\theta}) \frac{t_i \otimes t_i}{a_i}$$

Material Failure



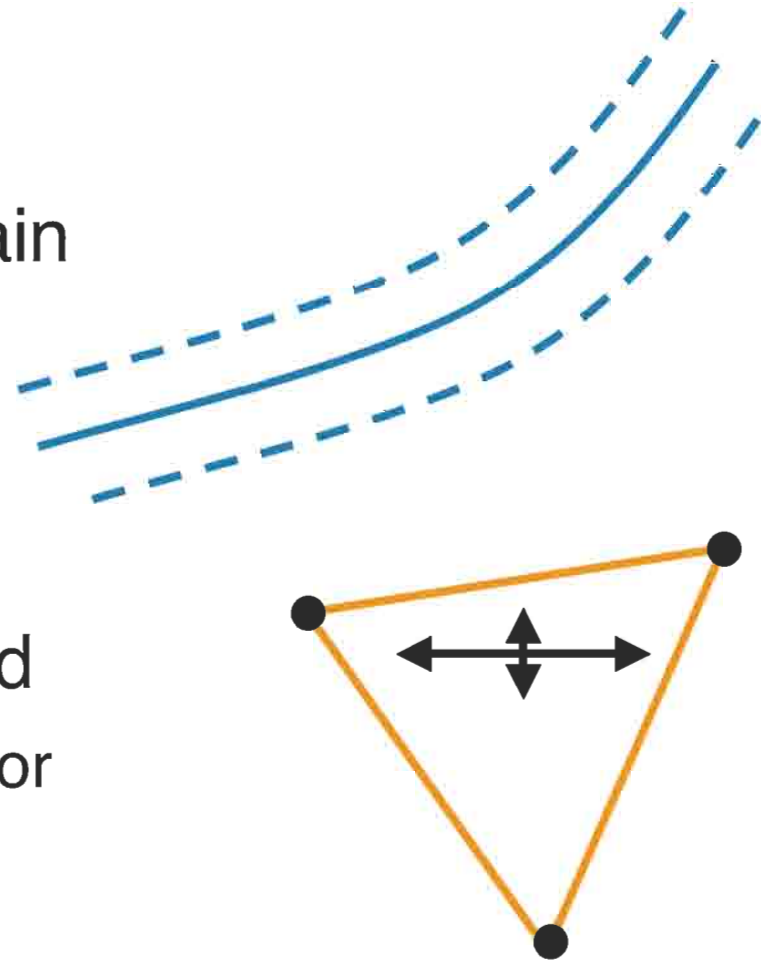
Material Failure

Principal strains

- compute maximal strain

$$E_m \pm hE_c$$

- eigenvalue > threshold
 - split against eigenvector



Results: plastic deformation



Falling Tube

Results: plastic deformation



Falling Tube

Results: Fracture



Results: Fracture



Results: Fracture



Results: Fracture



Results: Fracture



Lightbulbs

Results: Fracture



Lightbulbs

What about convergence?

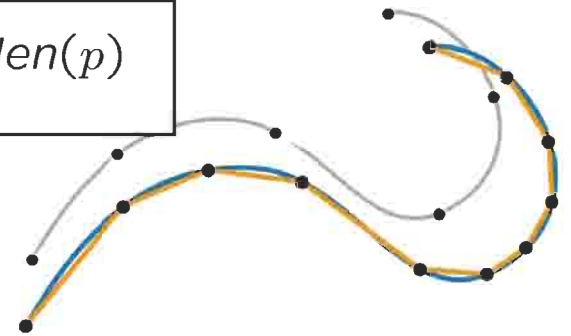
With sufficient refinement, does the discrete energy agree with the continuous energy?

Work in progress...

The length of a continuous curve

...or take limit over refinement sequence.

$$\lim_{h \rightarrow 0} \text{len}(p)$$



Convergence... why it matters

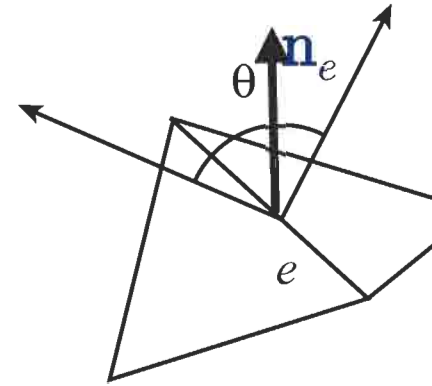
Maybe small systematic error is ok?

- mesh independence for fine meshes
- adaptive refinement
 - requires error criteria
 - \therefore limit must be well-defined
- for simulation
 - can use physical parameters
- for variational modeling
 - canonical surface definition

Discrete curvature measures

Basic building block $H_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

- total curvature normal



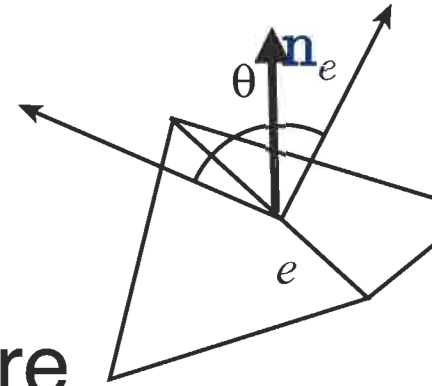
Discrete curvature measures

Basic building block $H_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

- total curvature normal

Variations of total mean curvature

- per edge per triangle per vertex



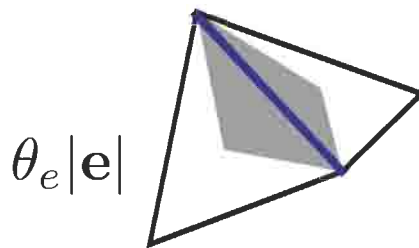
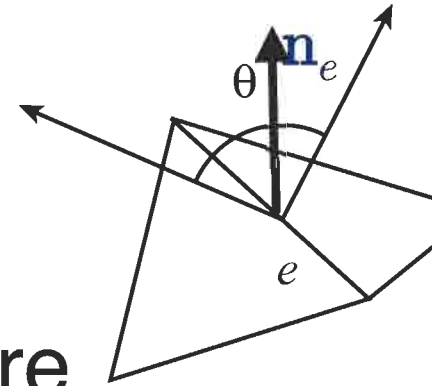
Discrete curvature measures

Basic building block $H_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

- total curvature normal

Variations of total mean curvature

- per edge per triangle per vertex



discrete shells,
hinge energy

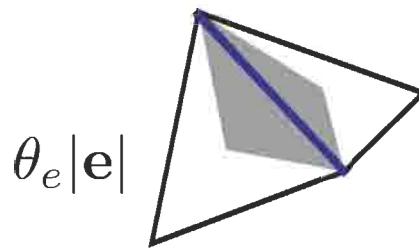
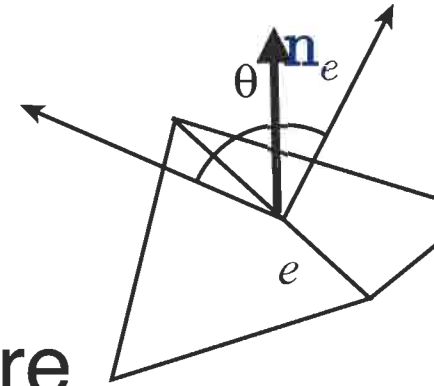
Discrete curvature measures

Basic building block $H_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

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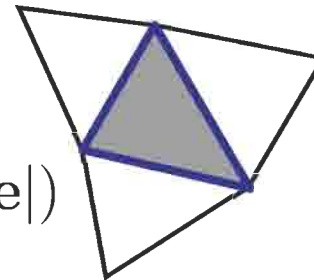
Variations of total mean curvature

- per edge per triangle per vertex



discrete shells,
hinge energy

$$\frac{1}{2} \left(\sum_e \theta_e |e| \right)$$



triangle-averaged

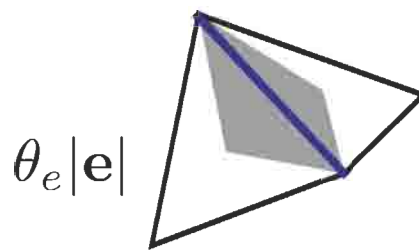
Discrete curvature measures

Basic building block $\mathbf{H}_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

- total curvature normal

Variations of total mean curvature

- per edge per triangle per vertex

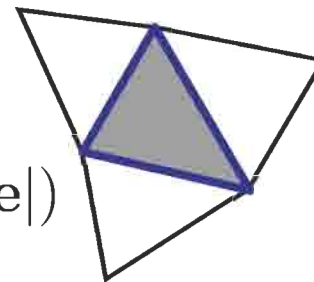


$$\theta_e |e|$$

discrete shells,
hinge energy

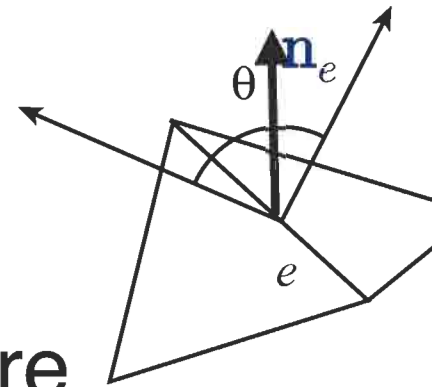
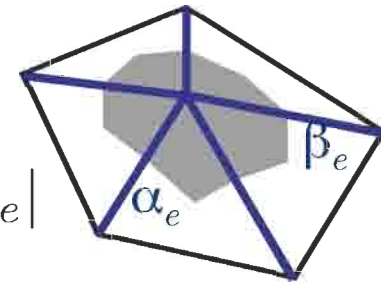
$$\frac{1}{2} \left(\sum_e \theta_e |e| \right)$$

triangle-averaged



$$\frac{1}{2} \left| \sum_e \mathbf{H}_e \right|$$

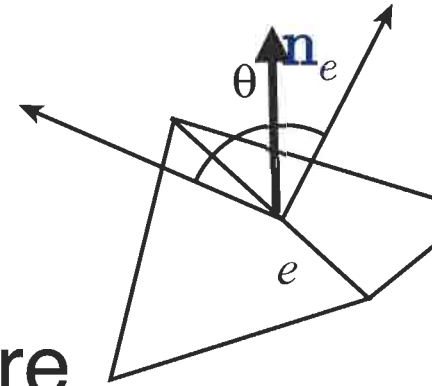
vertex-averaged



Discrete curvature measures

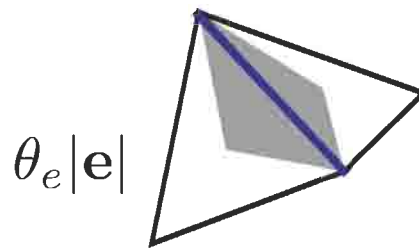
Basic building block $\mathbf{H}_e = \mathbf{n}_e |e| f\left(\frac{\theta}{2}\right)$

- total curvature normal



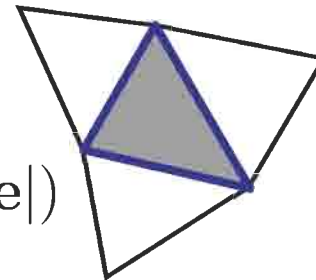
Variations of total mean curvature

- per edge
- per triangle
- per vertex



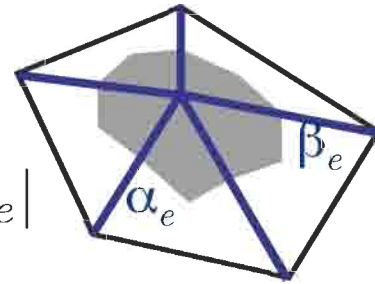
discrete shells,
hinge energy

$$\frac{1}{2} \left(\sum_e \theta_e |e| \right)$$



triangle-averaged

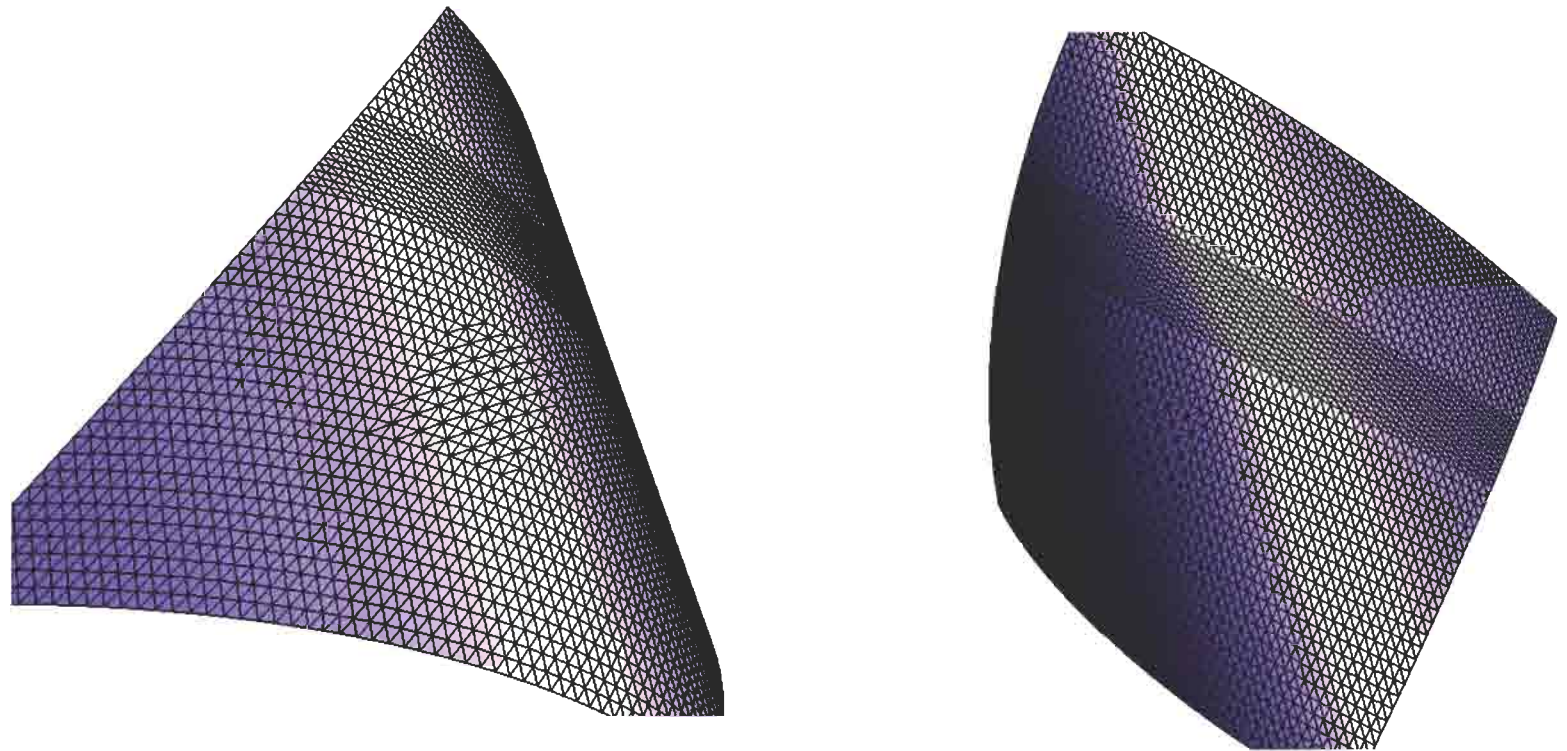
$$\frac{1}{2} \left| \sum_e \mathbf{H}_e \right|$$



vertex-averaged

$$\frac{1}{2} \left| \sum_e (\cot \alpha_e + \cot \beta_e) \mathbf{e} \right|$$

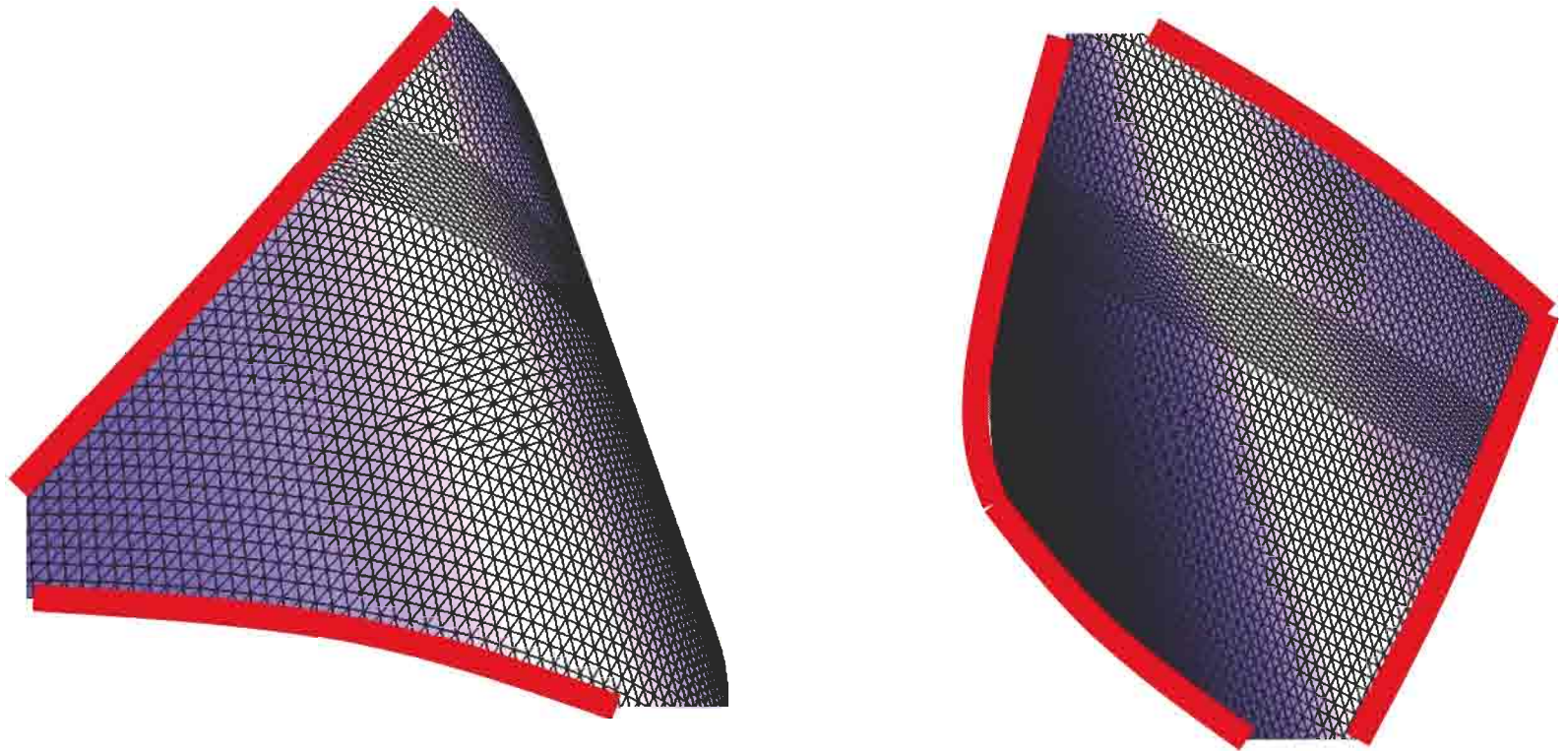
Test problem



4-8 patch and 1:2 aspect ratio stripe

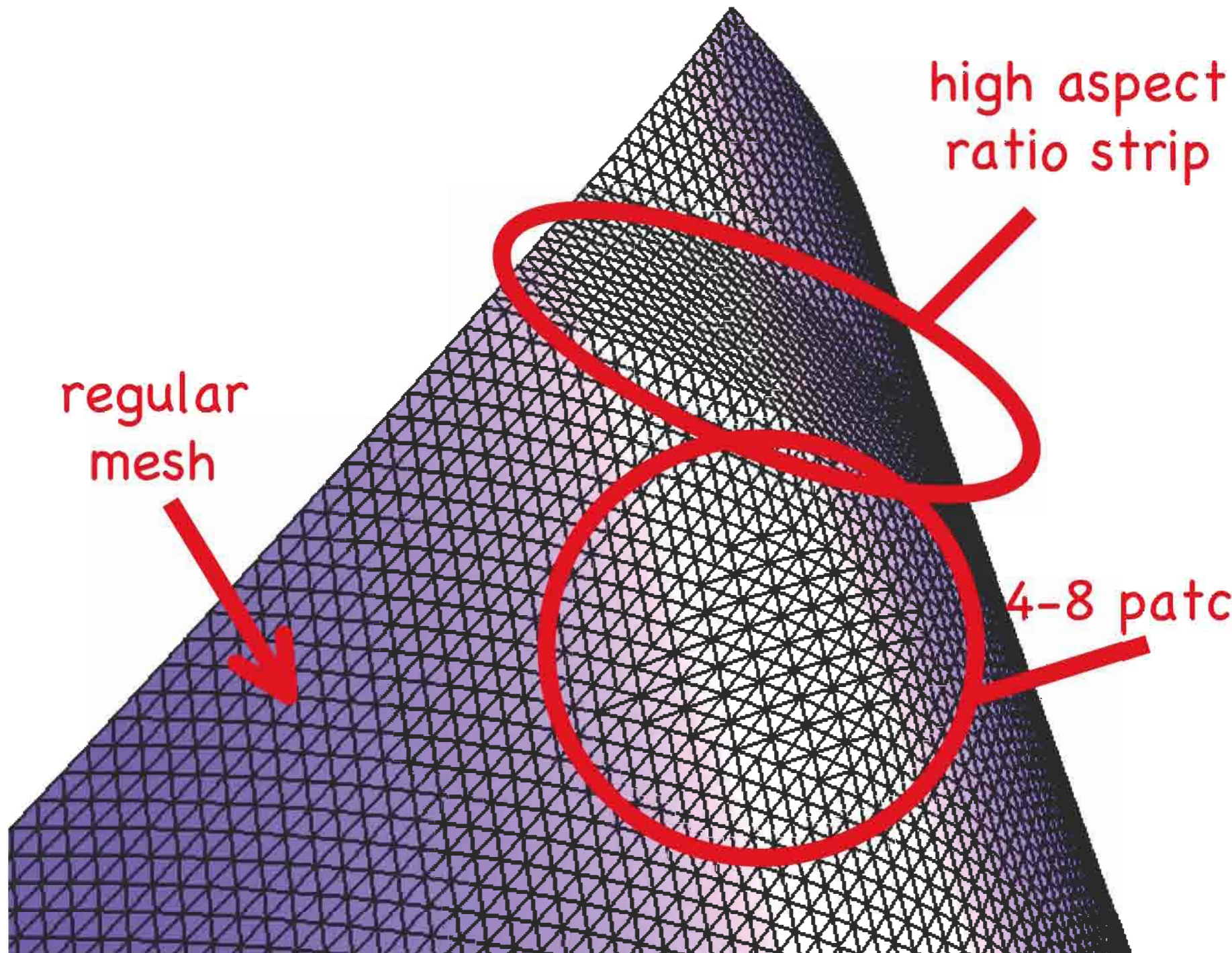
flat plate, boundary prescribed by quadratic polynomial
interior free to assume minimal-energy

Test problem

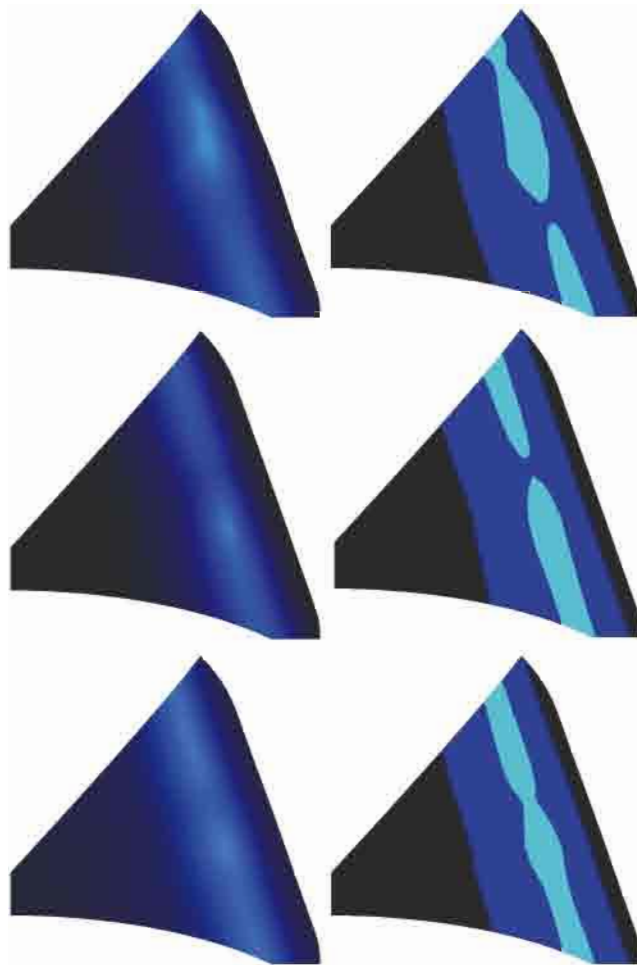


4-8 patch and 1:2 aspect ratio stripe

flat plate, boundary prescribed by quadratic polynomial
interior free to assume minimal-energy

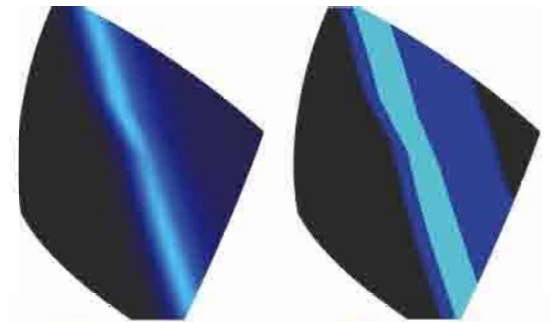


Shading and highlight maps

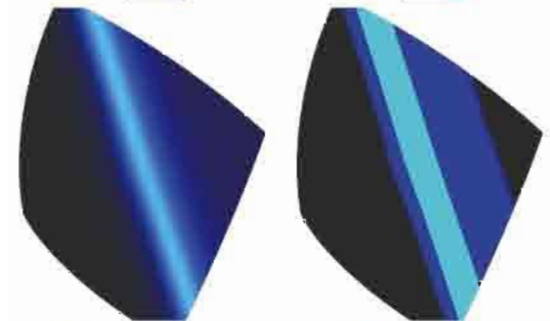


4-8 patch

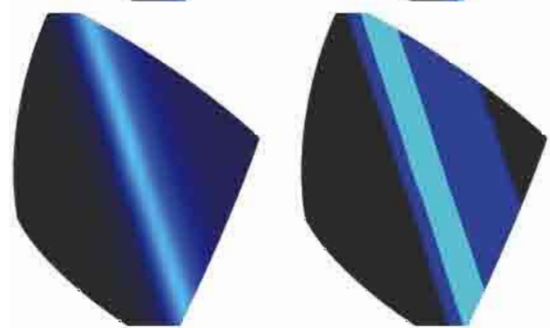
discrete
shell



triangle
averaged

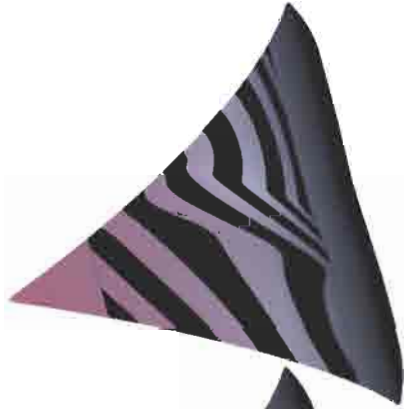


quadratic
fit

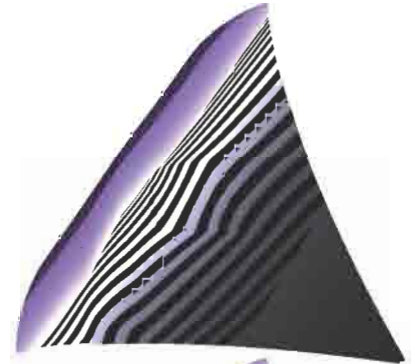


1:2 aspect ratio

Reflection maps



discrete
shell



triangle
averaged



quadratic
fit



The next step

Need better handle on convergence
and mesh-independence

Plus, keep the good stuff:

- geometric invariance:
 - rigid transforms and scaling
- efficiency
 - low FLOPS for gradient and Hessian

Convergence: necessary conditions

Claim

Two necessary conditions must be met so that
for sufficiently fine meshes,
simulation results will be:

- *independent of chosen mesh*
- *in agreement with continuous theory.*

Convergence condition 1

*“The linearized energy of any sampled quadratic polynomial should be reproduced **exactly**.”*

- choose any quadratic polynomial surface
- sample the surface
(even with a coarse mesh)
- measure the linearized energy
- must exactly match the continuous energy

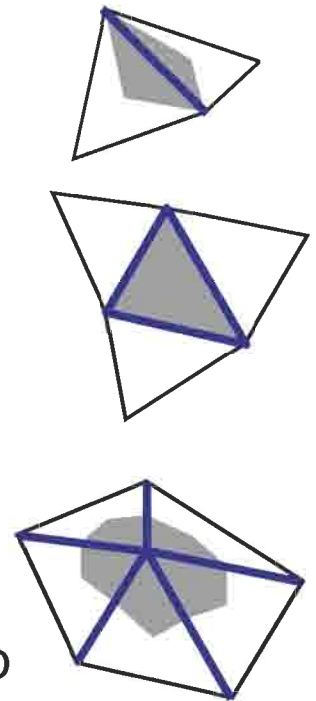
Convergence condition 2

*“If the boundary conditions are sampled from a quadratic polynomial, the minimizer of the discrete energy should be **exactly** the sampled polynomial.”*

- choose any quadratic polynomial surface
- constrain mesh boundary to samples of poly. surface
- let mesh interior relax to minimum energy
- mesh interior *must* lie exactly on poly. surface

Convergence for general meshes

- splines/subdiv. surfaces:
no quadratic polynomial reproduction near extr. vertices
- discrete shells:
no quadratic polynomial reproduction
- triangle quadratic fit:
reproduces quadratic polynomials, but there can be lower energy states
- triangle averaged:
no quadratic polynomial reproduction
- vertex averaged:
no quadratic polynomial reproduction
- Compare: finite elements only have aspect ratio restrictions



Minimal d.o.f. discretizations

Question:

can we get away with only 6 d.o.f. per energy term?

Answer:

*yes, but we must permit d.o.f.s on **edges**.*

Midedge normal

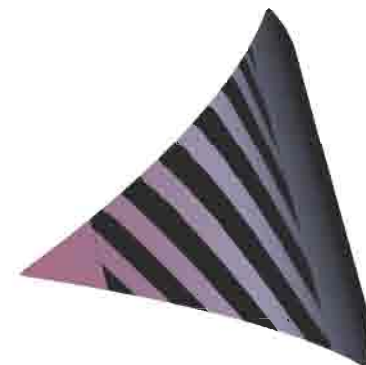
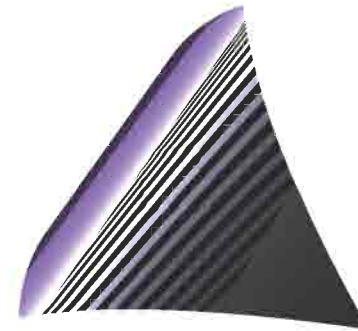
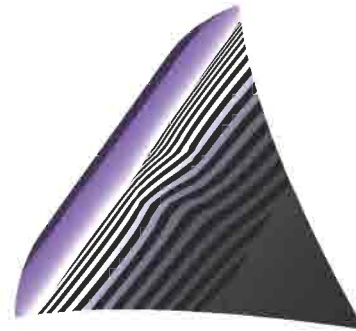
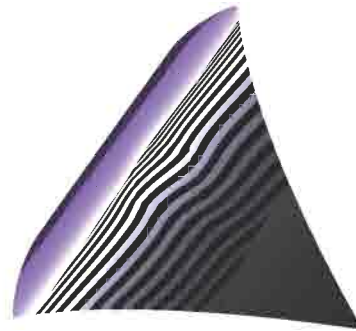


4-8 patch



1:2 aspect ratio

Reflection maps



discrete shell

triangle averaged

quadratic fit

midedge normal

Mathematics

T. J. Willmore's surfaces



Mathematics

T. J. Willmore's surfaces

$$\frac{1}{4} \int (\kappa_1 - \kappa_2)^2 dA = \int (H^2 - K) dA$$



Mathematics

T. J. Willmore's surfaces

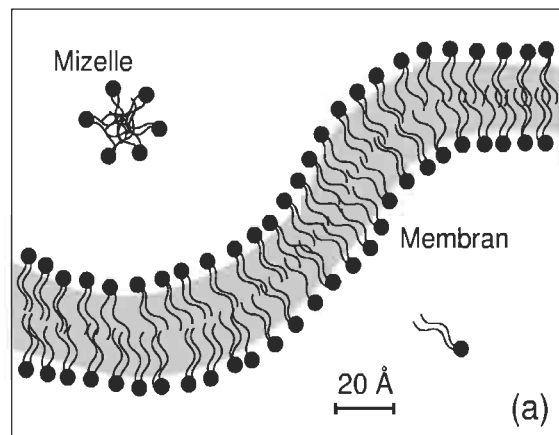
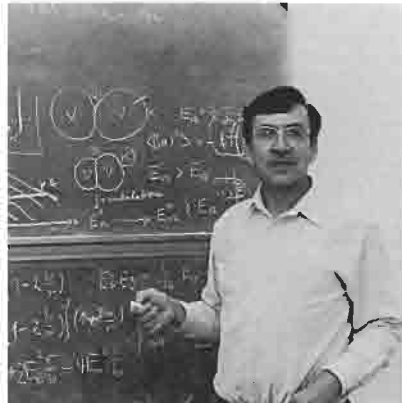
$$\frac{1}{4} \int (\kappa_1 - \kappa_2)^2 dA = \int (H^2 - \textcircled{K}) dA$$

*topological
invariant*

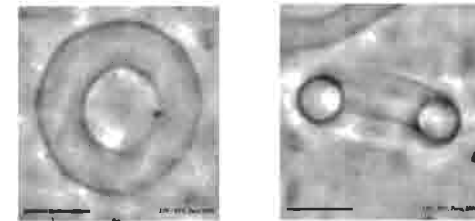
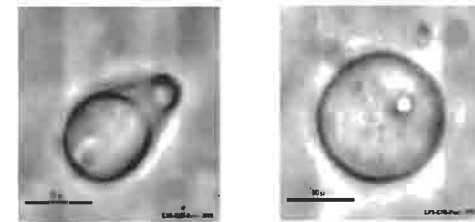
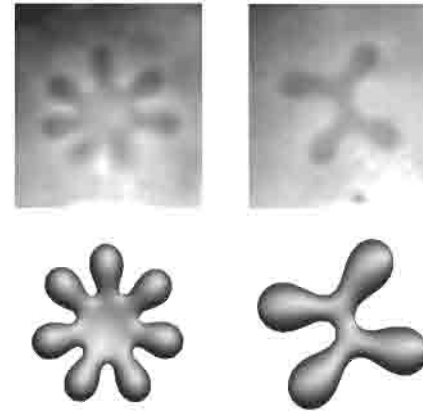
$$\int H^2 dA = \frac{1}{4} \int (\kappa_1 + \kappa_2)^2 dA$$

Physics of membranes

S. Helfrich (FU Berlin)



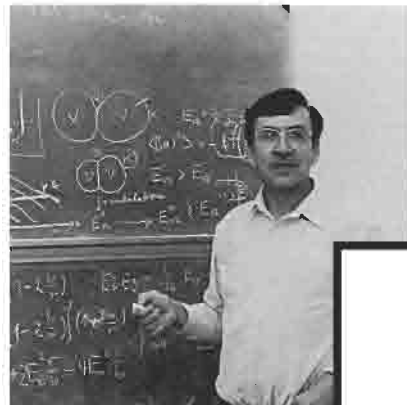
P.B. Canham (U.W. Ontario)



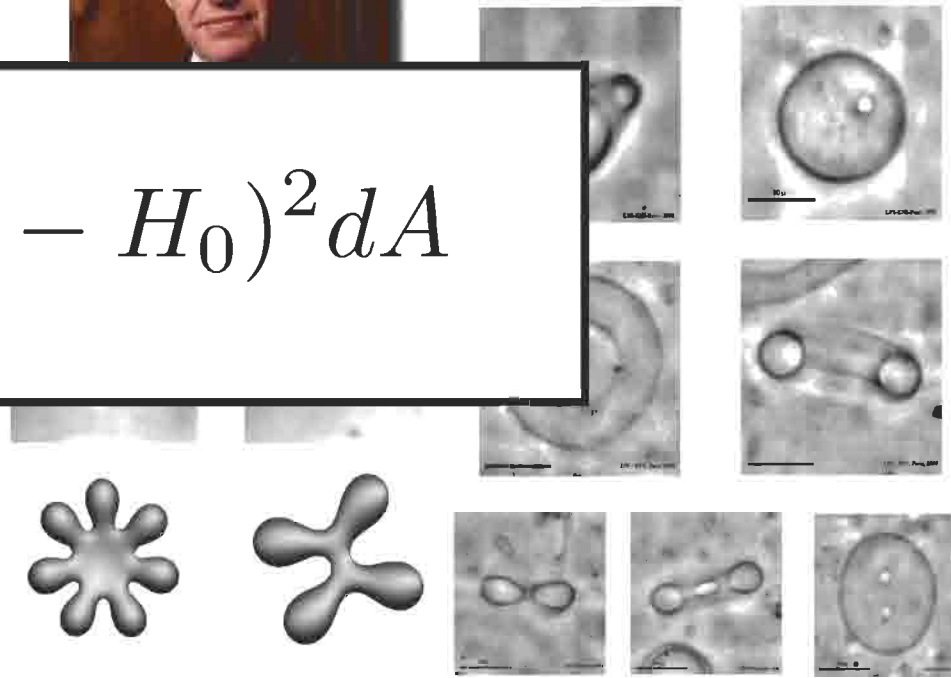
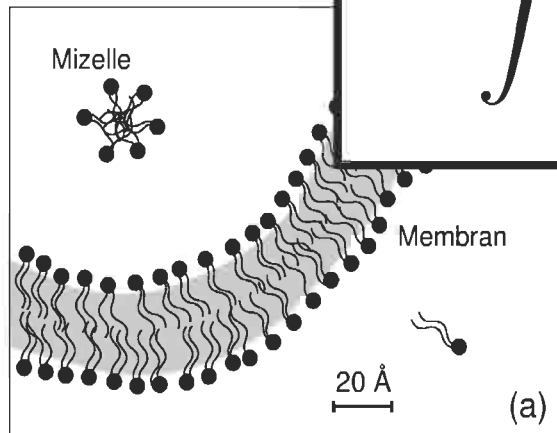
Physics of membranes

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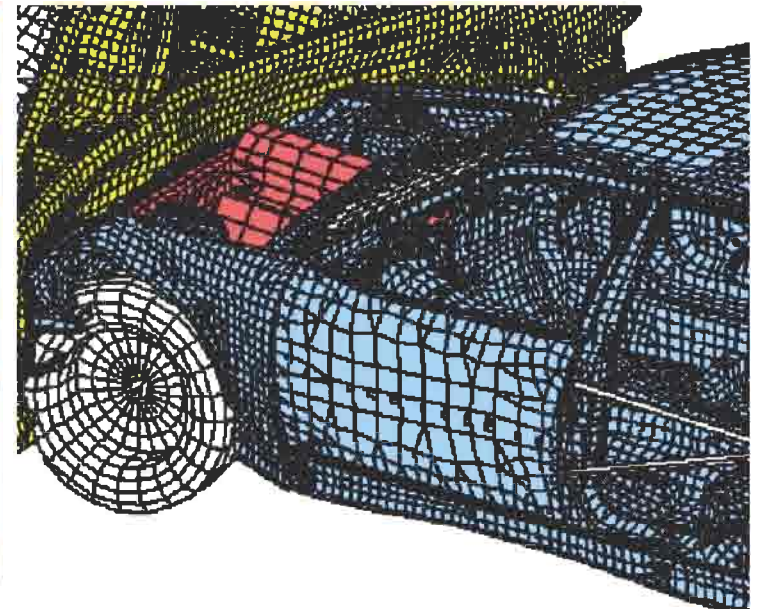


$$\int (H - H_0)^2 dA$$



Engineering

Civil, mechanical, aeronautical design



Geometric modeling

Surface fairing and reconstruction

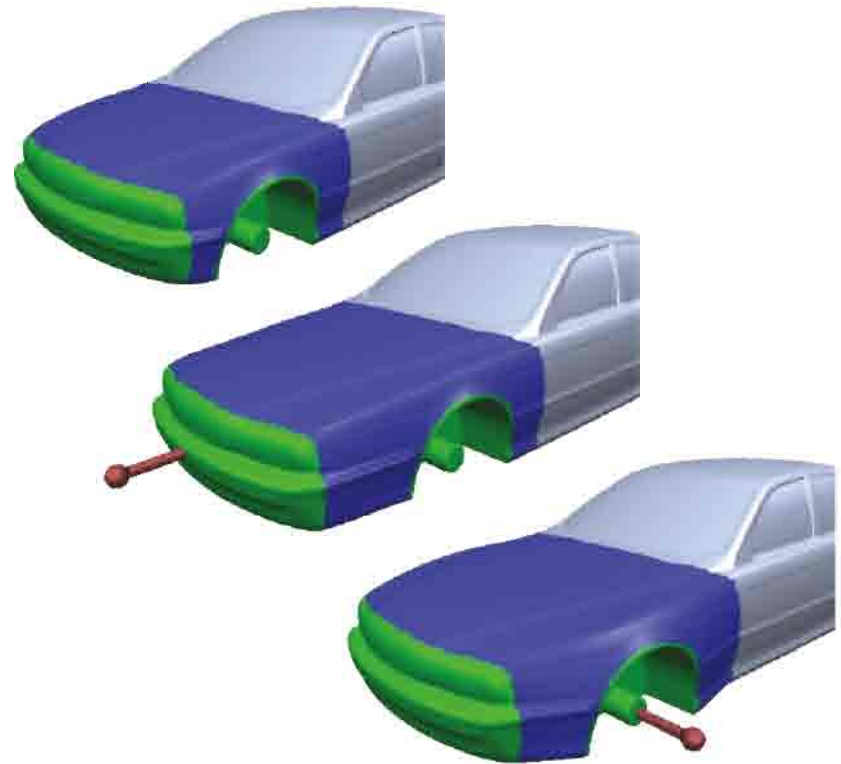
U. Clarenz, U. Diewalda, G. Dziuk, M. Rumpf, R. Rusu (2004)



Geometric modeling

Variational modeling

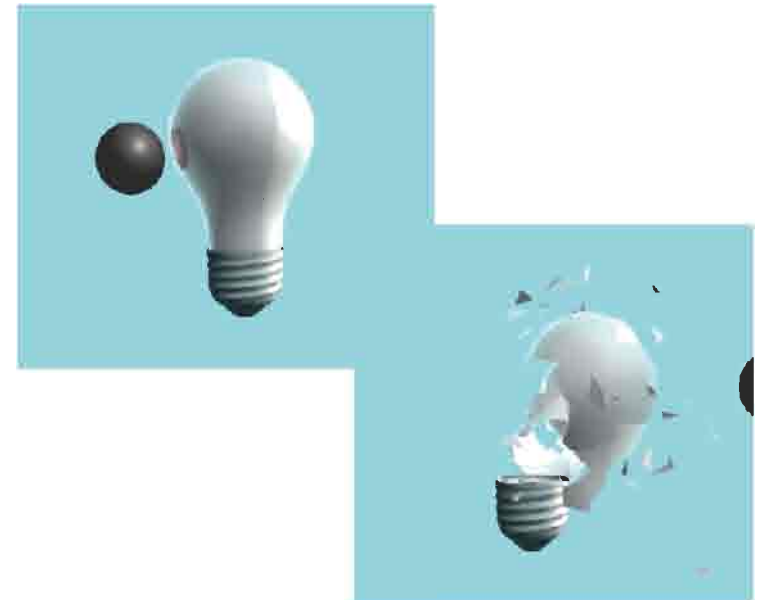
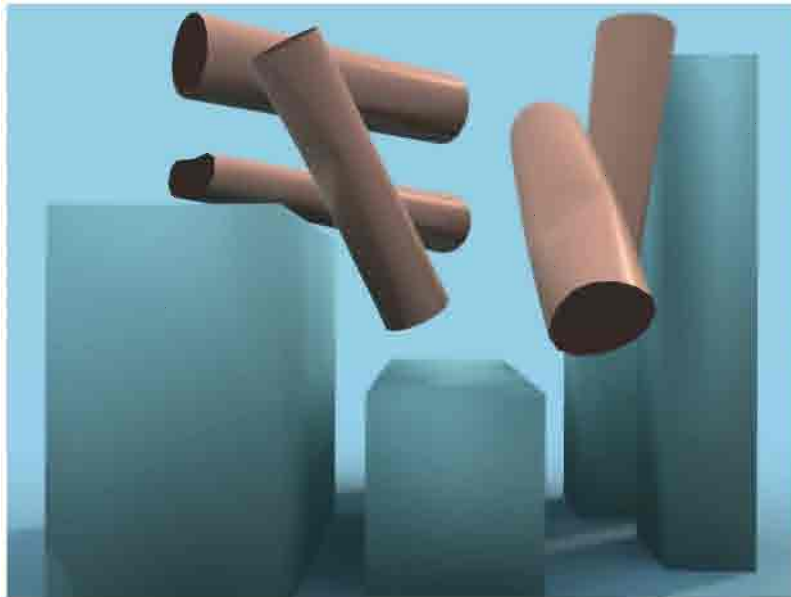
M. Botsch L. Kobbelt



Physically-based animation

Shells: elasticity, plasticity, fracture

with D. Zorin, A. Secord, Y. Gingold, J. Han



Acknowledgements

Denis Zorin, NYU

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Petr Krysl, UC San Diego

Adrian Secord, Yotam Gingold, Jeff Han, NYU

Multi-res Modeling Group, Caltech

Media Research Lab, Courant Institute, NYU